

# Literal Notation for Arrays and Namespaces

DYALOG

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# Literal Notation for Arrays and Namespaces

## **We have good notations for**

- simple scalars and vectors
- small, depth-2 nested arrays

## **We need notations for**

- higher rank arrays
- more complex nested arrays
- namespaces

The need to maintain application definitions and data in text source files is making it urgent!



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- higher rank arrays
- more complex nested arrays
- namespaces

The need to maintain application definitions and data in text source files is making it urgent!

*Not final – please provide thoughts and feedback!*



# Why do we need literal notations?

- More readable
- Use any text editor to edit
  - any array
  - namespaces that are not scripted
  - tacit functions
- Collaborative editing
- Transfer across versions and systems
- Allow other languages to generate APL data
- Version tracking (GitHub, et al.)



# Literal Notation for Arrays

`]Boxing on -style=max`



# What we have good notation for



# What we have good notation for

- Scalars

42

'a'



# What we have good notation for

- Scalars      42  
                 'a'
- Simple vectors      1 2 3  
                             'Hello'





# What we have good notation for

- Scalars      42  
                 'a'
- Simple vectors      1 2 3  
                             'Hello'
- Small vectors of vectors      (1 2 3) (4 5 6)  
                                     'Hello' 'World'



# What we need notations for



# What we need notations for

- Higher rank arrays

```
( 1 2 3  
  4 5 6 )
```



# What

## • High

```
(1 2 3) (2 4 6) (3 6 9) (4 8 12)
pA
4
( 1 2 3   7 8 9
  4 5 6 ) 10 11 12)
2
```

The variable *A* is a four-item vector, each of whose items is a three-item vector. The parentheses indicate where items begin and end. The variable *X* contains a two-item vector, each of whose items is a two-row, three-column matrix.

These arrays are said to be nested or nonsimple. A simple array is one in which there is no nesting; that is, each position contains an unnested scalar. The simple function, represented by the symbol = used monadically, returns 1 if its argument is simple and 0 otherwise.

```
    =A
0
    =15
1
```

In addition to the simple function, the Nested Arrays System provides other tools for dealing with nested arrays. Sections 1.1.1 through 1.1.5 introduce five of these tools: four new functions (enclose, disclose, pick, and type) and a new feature (strand notation). These tools are covered in more detail in Chapters 3 and 5.



# What we need notations for

- Higher rank arrays

```
( 1 2 3  
  4 5 6 )
```



# What we need notations for

- Higher rank arrays 

```
( 1 2 3  
 4 5 6 )
```
- More complex nested arrays 

```
( c1 2 3 'Hello'  
  c4 5 6 'World' )
```



# What we need notations for

- Higher rank arrays 

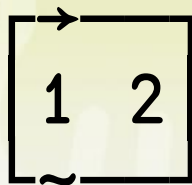
```
( 1 2 3  
 4 5 6 )
```
- More complex nested arrays 

```
( c1 2 3 'Hello'  
  c4 5 6 'World' )
```
- Namespaces 

```
(greeting: 'Hello'  
 target: 'World' )
```



# From vector to matrix

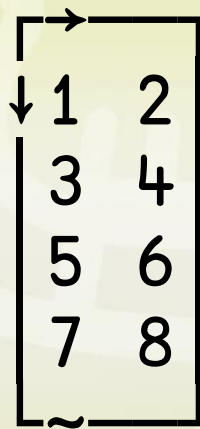


( 1 2 )





## From vector to matrix



( 1 2  
3 4  
5 6  
7 8 )



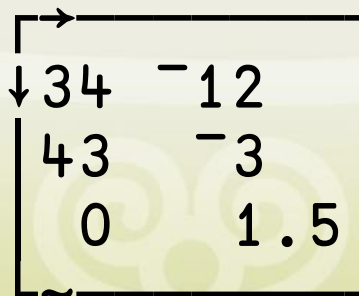
# Simple numeric matrix

Current

```
m ← 1 2 3 4 -1 2
m , ← 4 3 -3
m , ← 0 1.5
```

Proposed

```
m ← ( 3 4 -1 2
      4 3 -3
      0 1.5 )
```



```

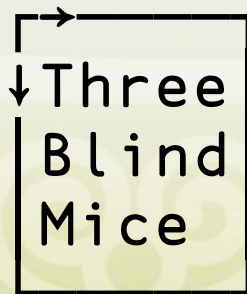
  →
  ↓ 3 4 -1 2
    2 3 -3
    0 1.5 2
  ~

```



# Simple character matrix

	Current	Proposed
<code>r←1 5p</code>	<code>'Three'</code>	<code>r←('Three'</code>
<code>r;←</code>	<code>'Blind'</code>	<code>'Blind'</code>
<code>r;←</code>	<code>'Mice'</code>	<code>'Mice')</code>



```
→  
↓ Three  
Blind  
Mice
```



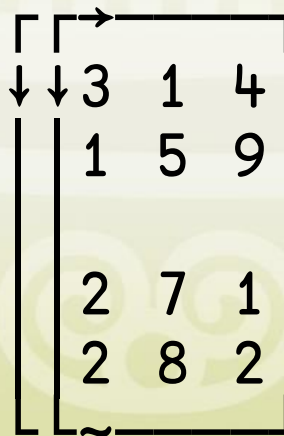
# Simple numeric 3D array

**Current**

```
d ← 1 2 3 p 3 1 4 1 5 9
d, ← 2 3 p 2 7 1 2 8 2
```

**Proposed**

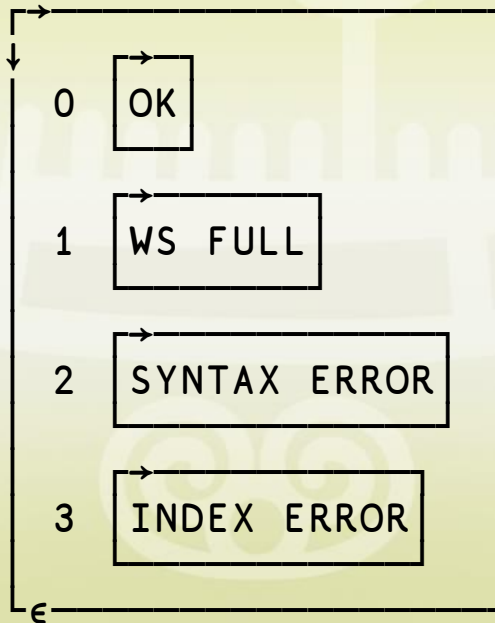
```
d ← ( ( 3 1 4
        1 5 9 )
      ( 2 7 1
        2 8 2 ) )
```



# Nested table

## Current

```
e ← 0 'OK'  
e ← 1 'WS FULL'  
e ← 2 'SYNTAX ERROR'  
e ← 3 'INDEX ERROR'  
e ← 4 'RANK ERROR'
```



## Proposed

```
e ← ( 0 'OK'  
      1 'WS FULL'  
      2 'SYNTAX ERROR'  
      3 'INDEX ERROR'  
      4 'RANK ERROR' )
```



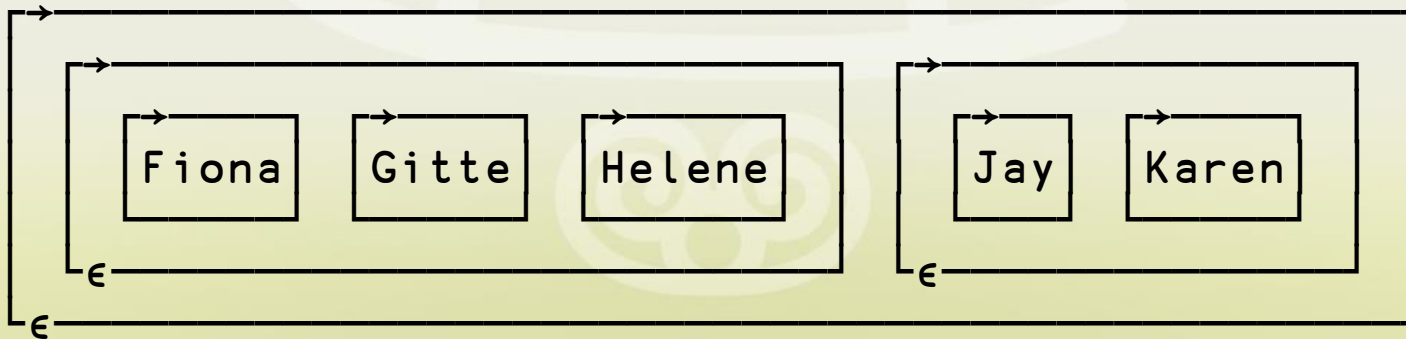
# Deeply nested vector

Current

```
l ← c 'Fiona' 'Gitte' 'Helene'  
l, ← c 'Jay' 'Karen'
```

Proposed

```
l ← (c 'Fiona' 'Gitte' 'Helene'  
      c 'Jay' 'Karen')
```



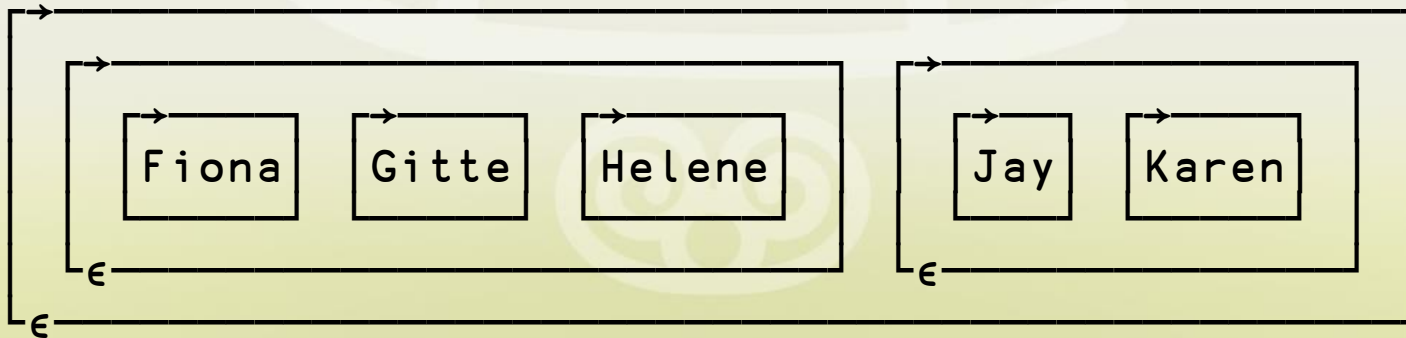
# Deeply nested vector

Current

```
l ← c 'Fiona' 'Gitte' 'Helene'  
l, ← c 'Jay' 'Karen'
```

Proposed

```
l ← (c (c 'Fiona'  
         c 'Gitte'  
         c 'Helene')  
      c (c 'Jay'  
         c 'Karen'))
```



# How is the array assembled?

1. The result of each *statement* is collected into a list
2. Mix is applied to the list, producing an array of rank one higher than the highest rank item
3. Thus, each item of the list becomes a *major cell* of the array which is represented by the nearest surrounding parentheses
4. Any *embedded parentheses* are resolved first; each result becomes an item of the list

```
(c 'Fiona'  
c 'Gitte'  
c 'Helene')
```

```
(0 'OK'  
1 'WS FULL'  
2 'SYNTAX ERROR'  
3 'INDEX ERROR'  
4 'RANK ERROR')
```

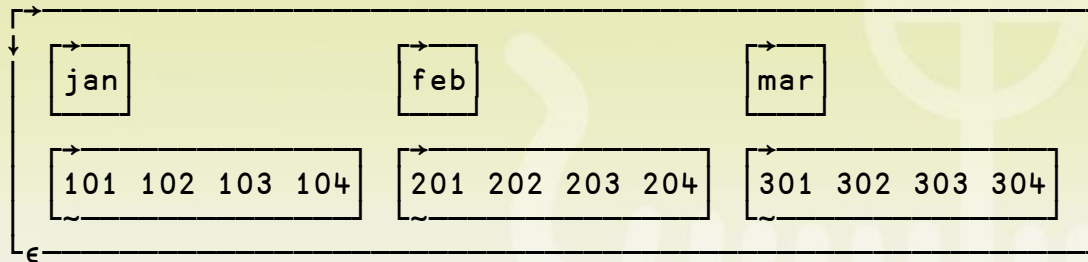
```
((3 1 4  
1 5 9)  
(2 7 1  
2 8 2))
```



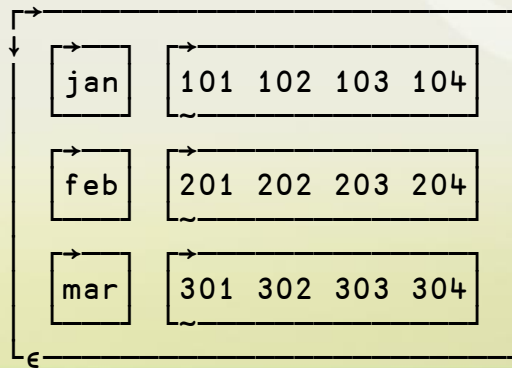


# More examples

```
('Jan' (101 102 103 104) 'Feb' (201 202 203 204) 'Mar' (301 302 303 304))
```



```
('Jan' (101 102 103 104)  
'Feb' (201 202 203 204)  
'Mar' (301 302 303 304))
```



# Literal Notation for Namespaces

`]box -s=min`



# Literal Notation for Namespaces

`]box -s=min`

□JSON



# Namespace

## Current

```
ns ← [] NS ' '  
ns.life ← 42  
ns.name ← 'Andy'
```

## Proposed

```
ns ← ( life : 42  
      name : 'Andy' )
```

## JSON

```
{ "life" : 42,  
  "name" : "Andy" }
```



# Inline namespace

**Current** `(⊞NS ' ').(life name)←42 'Andy'`

**Proposed** `(life:42 ♦ name:'Andy')`

**JSON** `{"life":42, "name":"Andy"}`



# Example utility namespace

```
utils←(  
  ▽ res←avg nums;count  
    total←+/nums  
    count←≠nums  
    res←total÷count  
  ▽  
    identity3:(1 0 0  
                0 1 0  
                0 0 1)  
    product:'Dyalog APL'  
    link:{(⊂α),⊆ω}  
    primes:(⋈~∘.×~)1↓⋈100  
)
```



# Empty namespace

**Current**

`[]NS ''`

**Proposed**

`()`

**JSON**

`{}`



# Populating namespaces in a program

```
names←'life' 'lang'  
vals←42 'APL'
```





# Populating namespaces in a program

```
names←'life' 'lang'  
vals←42 'APL'
```

**Current**

```
ns←⊞NS ''  
names ns.{⊂α, '←ω'}'' vals
```



# Populating namespaces in a program

```
names←'life' 'lang'
vals←42 'APL'
```

**Current**

```
ns←⊞NS ''
```

```
names ns.{⊂α, '←ω'}'' vals
```

**Proposed**

```
ns←names ⊞NS vals
```



# Vectors of Text Vectors (VTVs)

```
r←'Snap [path] (default current workdir)'
r,←c''
r,←c'Save all new or modified SALT objects in path'
r,←c''
r,←c'Modifiers:'
r,←c'-loadfn[=] the path (default =arg)
r,←c'-nosource don't bring in the source
r,←c'-ΔΔ= characters to use in filenames
r,←c'* Note: to exclude simply prefix with "~"
```



# Vectors of Text Vectors (VTVs)

`r←'Snap [path] (default current workdir)`

Save all new or modified SALT objects in path

Modifiers:

- loadfn[=] the path (default =arg)
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Modifiers:

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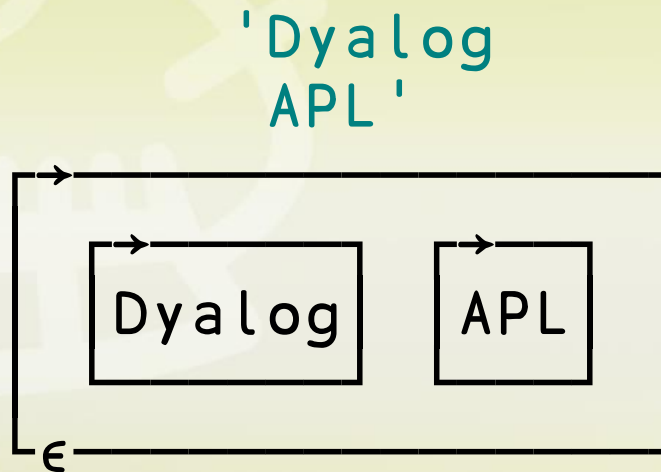
- ΔΔ= characters to use in filenames

- \* Note: to exclude simply prefix with "~"



# Vectors of Text Vectors (VTVs)

1. String with line-breaks are vectors of text vectors.
2. Each line constitutes an element in the overall vector.
3. Leading and trailing spaces are stripped to allow code indentation and alignment.



# Summary of notations

VTV    'Dyalog  
         APL'

Array    ( 1 2 3  
          4 5 6 )      ( 1 2 3 ♦ 4 5 6 )

NS      ( Greeting: 'hello' ♦ target: 'World' )  
         'Greeting' 'target' □ NS 'hello' 'World'





# Should items always have minimum rank 1?

*NO, what looks like a scalar is a scalar!*

**Single column matrices**

```
( , 1      ( , 'a'
  2        'b'
  3 )      'c' )
```

**Simple vectors**

```
( 1      ( 'a'
  2      'b'
  3 )    'c' )
```

**Vectors of vectors**

```
( c 1 2      ( c 'aA'
  c 2 3      c 'bB'
  c 3 4 )    c 'cC' )
```

*YES, what looks like matrix is a matrix!*

**Single column matrices**

```
( 1      ( 'a'
  2      'b'
  3 )    'c' )
```

**Simple vectors**

```
1 `      'a' `
2 `      'b' `
3       'c'`
```

**Vectors of vectors**

```
1 2 `      'aA' `
2 3 `      'bB' `
3 4       'cC'`
```

