DYALOG

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Introduction to HTMLRenderer

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Related Materials

Available at:

- https://github.com/Dyalog19/SA3

This includes demo files and the workshop handout

Agenda

- Goals
- Introductions
- Prerequisites and Setup
- HTMLRenderer Overview
- Break 1
- Diving Deeper
- Utilities and Frameworks
- Break 2
- Advanced Topics
- Q&A

Goals

- Teach you HTMLRenderer
  - What it is
  - What it's not
  - Properties, Methods, Events
- Tools and Frameworks
- Give you hands-on experience

Non Goals

- Teach you DUI
- Teach you HTML/CSS

Introductions

- Have you used...
  - ⍓wc
  - HTML/CSS/JavaScript?
  - MiServer
- Your goals

What is HTMLRenderer?

- A Dyalog object that provides an interface between Dyalog APL and CEF (Okay, so what is CEF?)
- CEF – Chromium Embedded Framework
  - An open-source software framework for embedding a Chromium web browser within another application
  - CEF is NOT Google Chrome, though Google Chrome uses the Chromium web browser as its core
- Web browsers render HTML, CSS, and JavaScript
  - Dyalog has utilities and frameworks that reduce your need to learn these

Why use HTMLRenderer?

- □WC/Win32 GUI has been wonderful on Windows...
  - But what about macOS and Linux?
- HTMLRenderer is cross-platform
  - Write once, run everywhere
- Plethora of resources available
  - Syncfusion, jQuery, FontAwesome, DataTables, ...
- HTML5/CSS/JavaScript enables more flexible formatting/interactivity/animation than □WC

HTMLRenderer Properties

- Just like most other Dyalog objects, HTMLRenderer has
  - Properties

```
      ⍉3 9⍴((⊂∘⍋)⌷⊢)hr.PropList
AsChild      EventList          Posn
Attach       HTML               PropList
Border       IconObj            Size
CEFVersion   InterceptedURLs    Sizeable
Caption      KeepOnClose        SysMenu
ChildList    MaxButton          Translate
Coord        MethodList         Type
Data         MinButton          URL
Event        Moveable           Visible
```

HTMLRenderer Properties

- Just like most other Dyalog objects, HTMLRenderer has
  - Properties
  - Events

```
      ⍉3 3⍴((⊂∘⍋)⌷⊢)hr.EventList
Close     HTTPRequest          WebSocketError
Create    SelectCertificate    WebSocketReceive
DoPopup   WebSocketClose       WebSocketUpgrade
```

HTMLRenderer Properties

- Just like most other Dyalog objects, HTMLRenderer has
  - Properties
  - Events
  - Methods

```
      ⍪((⊂∘⍋)⌷⊢)hr.MethodList
Detach
PrintToPDF
ShowDevTools
Wait
WebSocketSend
```

Properties

- `Coord` – Prop, Pixel, ScaledPixel, RealPixel
- `Size`, `Posn` - (y,x) not (x,y), Top Left is 0 0
- Some properties are implemented only on platforms where they're allowed – e.g. `AsChild` is only valid on Windows
  - If a property is not allowed, setting it should have no effect

Try this...

```
'hr' ⎕WC 'HTMLRenderer' ('HTML' 'Hello World!')
```

OR

```
hr ← ⎕NEW 'HTMLRenderer'(,⊂'HTML' 'Hello World!')

hr.Caption←'My HTMLRenderer'
hr.HTML←'<h1>Hi!</h1>'
hr.Size←100 100
hr.(Size Posn)←(25 25)(25 25)
hr.Coord
hr.Coord←'ScaledPixel'
hr.(Size Posn)
hr.Posn←25 25
```

URL and HTML Properties

- URL sets the "root" for the HTMLRenderer

  Requests for resources will be relative to URL unless the resource specifies an absolute path

  Relative - /uploads/css/jquery.fancybox.css
  Absolute - https://platform.twitter.com/js/moment~timeline~tweet.059.js

- HTML specifies the content for the HTMLRenderer window
- URL supercedes HTML
- `'http://dyalog_root/'` is the "default" URL
- In general, you will set either URL or HTML, but not both

Try this...

```
'hr' ⎕WC 'HTMLRenderer' ('URL' 'www.google.com')('HTML' 'Hi!')
hr.URL←'www.dyalog.com'
hr.URL←'dyalog_root'
hr.URL←'www.dyalog.com'
hr.URL←''
```

HTTPRequest event

- An `HTTPRequest` event is signaled whenever a request for a local resource is made. To react to this event, you define a handler.

```
'Event' ('onHTTPRequest' 'function_name')
```

OR

```
hr.onHTTPRequest←'function_name'
```

Try this…

```
      )clear
      ]load HttpUtils
      ]load [SA3]/Demos/SimpleForm
      SimpleForm ''
SYNTAX ERROR
SimpleForm[10] ∘∘∘ ⍝ comment this line to run without stopping
                   ^
```

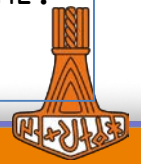
HTTPRequest event argument and result

```
HTTPRequest Argument Elements

[1] Object ref or character vector
[2] Event 'HTTPRequest' or 840
[8] URL Character vector containing the requested URL
[9] Headers Character vector containing the HTTP Request headers
[10] Body Character vector containing the HTTP Request body
[11] Method Character vector containing the HTTP method e.g. 'GET' or 'POST'.
```

```
HTTPRequest Result Elements

[4] Handle 1
[5] Status Success is indicated by 200.
[6] Message Success is indicated by 'OK'.
[7] MIME Defaults to 'text/html' and need be specified only if the response is not HTML.
[9] Response Headers (not normally required)
[10] Body Typically this will contain HTML.
```



Tools, Utilities, and Frameworks

- HttpUtils – helps manage HTTPRequest event arguments and results
- MsgBox – syntactically similar to Win32 MsgBox
- EasyGUI – utilities to implement relatively simple interactions
- DUI – Cross-platform framework to develop user interfaces that run locally or over the net

Try this…

```
]load [SA3]/Utilities/MsgBox
mb←⎕NEW MsgBox
mb.Caption←'Are you sure?'
mb.Style←'query'
mb.Text←'Engage ludricrous speed Captain?'
btnClicked←mb.Run
```

EasyGUI

- Create GUIs at a higher level of abstraction
- Cross platform
- Simple, recurring tasks
  - Minimal styling imposed, but styling options available

EasyGUI - Hosted on git

- [SA3]/Utilities/EasyGUI
  - Forked from https://github.com/JoshDavid/EasyGUI
-]link or acre_desktop to bring into workspace

Layout of the EasyGUI library

- Functions
  - Queries
  - Notifications
  - Graphics
- All take one optional left arg
  - specifyParams
    - Key-value pairs or dot notation

DUI – Dyalog User Interface

- Web Content Creation (WC2)
  - `Page` class for building stand-alone HTMLRenderer pages
- HTML Server
  - MiServer – TCP/IP over the net
  - HRServer – local desktop using HTMLRenderer
- Used in APL Contest Website, miserver.dyalog.com, TryAPL.org, Conference Registration system, TamStat

Client-side Debugging

- `ShowDevTools` method
- `--remote-debugging-port` command line parameter
- Both bring up Chrome DevTools

Try this…

```
)clear
]load [SA3]/DUI/DUI
]load [SA3]/Demos/I*
DUI.Initialize
InputDemo
InputDemo2 ''
```

Try this…

```
)clear
]load [SA3]/DUI/DUI
DUI.Run '[SA3]/Demos/2048/'
```

WebSockets

- Before WebSockets, servers could only respond to requests from clients.
- WebSockets enable bi-directional, asynchronous between client and server.
- Client must request upgrade of HTTP connection which the server will accept or decline.
- Once the WebSocket has been established, either side can send a message, no response is required.
- Either side can close the WebSocket

WebSocket Methods and Events

JavaScript in the CEF client		HTMLRenderer in the workspace
ws = new websocket("ws://dyalog_root/"); Initiate the request	→	WebSocketUpgrade event The websocket is established
ws.send("message");	→	WebSocketReceive event
ws.onmessage event	←	WebSocketSend method
ws.close()	→	WebSocketClose event
ws.onclose event	←	WebSocketClose method
ws.onerror event is triggered when there is some error like the connection going down		WebSocketError event occurs when there is some error like the connection going down

Try this...

```
)clear
]load [SA3]/Demos/Web*
WebSocketDemo ''
```

InterceptedURLS property

- `InterceptedURLs` property
  - Controls whether a request for a resource will be passed back to APL, or over the net
  - 2-column matrix of [;1] patterns to match, [;2] 0 – net, 1 – APL
    All "local" resources will be passed to APL, non-local to the net
    ```
    <img src="duck.jpg"/> ⍝ local
    <script src="https://www.google.com/analytics.js"/> ⍝ non-local
    ```
  - The default pattern is http[s]://dyalog_root/
  - In general, you will not need to set InterceptedURLs

DoPopup Event

- When the client attempts to open a new window, a DoPopup event is signaled
- When this happens, you'll need to open another HTMLRenderer
- Event argument[3] is the requested URL which you use as the URL parameter to the new HTMLRenderer

Try this...

```
]load [SA3]/Demos/DoPop*
DoPopupDemo ''
DoPopupDemo2 ''
```

Coming Soon to a DUI Near You…

- WebSockets are an integral part of the data-binding model in DUI
  - Data-binding – keeping data in the workspace in sync with data in the GUI
  - DUI's MiPage class will have a built-in WebSocket capability to facilitate this
- In addition, we are developing a WebSocket widget that will use the same APLJax protocol as DUI's event handling.
  - Hides all of the JavaScript
- Similarly, we are extending DUI to use multiple HTMLRenderers in support of the DoPopup event

HTMLRenderer To Do's (Right JD? ☺)

- If a page tries to initialize a WebSocket immediately upon the first time HTMLRenderer is loaded, the connection may fail.
- Extend InterceptedURLs to recognize protocols in addition to HTTP[S]. For example, WS[S] and possibly FTP[S].
- Allow references to file:// to read files directly without issuing a callback.

Questions?

A couple other demos:

```
)clear
]load [SA3]/Demos/cube/cubeDemo
cubeDemo '[SA3]'
```