## CO-DFNS Report

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# AGENDA

Lots of new people are here, so let's set the stage...

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# 01 WHY

What are the goals of the project?

## PROBLEM

How do we expand the capabilities of APL so that it can be used by more people in more places for more problems?

## SOLUTIONS?



Make APL faster for more problem domains



integrate into your stack



Research

Tackle hard problems using APL



#### EDUCATION

How can people learn to use APL in more ways?



#### 2015

Is a self-hosting GPU compiler even possible?

Is APL even a viable language anymore? 2010



### SOME HISTORY

2020 APL is cool, but is it fast?

How do I use this Co-dfns thingie?

2022





## WHAT

What is the Co-dfns project?

## CO-DFNS

A compiled APL implementation...

- Written in APL
- Compiles to the GPU
- Designed to self-host on the GPU
- Integrated closely with the interpreter

## 1401 APL Compiler Source Lines of Code

824

APL Runtime Source Lines of Code

## 8418

C Kernel Source Lines of Code

### CO-DFNS FEATURES

#### HACKABILITY

Makes it easy to extend, change, and update

#### OFFLINE PARSER

Static analysis, type checking, learning, etc.



#### WRITTEN IN APL

Demonstrates APL applied to non-traditional domains

## O3 Status

What's been kickin' chicken?





Is a Latin name meaning "golden one" or "of the golden line"

Like her sisters Mikaela and Saragael, she is named for one of the seven archangels - the Angel Uriel.

Uriel is the Angel of Wisdom and Light - he is regarded as an angel with deep ties to Earth and humanity, whereas the other archangels primarily fulfill duties in heaven.

The Archangel Uriel is also traditionally credited as the Angel who stood at the gates of Eden with a fiery sword, checked the doors of Equpt for lamb's blood during the plague, and brought Noah the

Zhi means "aspire to", "wish to", or "ideal".



### $\vee 4$

High performance on GPUs Limitations in core array functions Errors can be opaque and confusing Not easy to retarget Non-GPU workloads can be slow

## UPCOMING V5+

Full core language support Much better errors Faster for more workloads Target more backends (JS, C, WASM)

### PROGRESS

#### FINISHED

APL runtime rewrite APL in APL (Primitives) Parsing/Debugging Updates

#### DOING

Core performance tweaks Runtime hardening New feature verification UPCOMING New backend ports Integration tutorials

### ASSUMPTIONS



#### DFNS

No error guards Full support for operators

#### NAMESPACE

One top-level namespace Closed (no global refs)

#### CORE ONLY

No system functions, spanw&, etc.





#### DATATYPES

bool8, int16, int32, float64 char8, char16, char32 Complex

## LANGUAGE

NESTED ARRAYS Full support for nested arrays Host allocated



HIGH RANK Ranks of any size

## LIMITATIONS

Selective Assignment Trains Trad-fns Error guards Inverse Execute IO Format @ [ ("New" squiggles)



## COOL STUFF

· Plat	-BEAM FFI form Portable FFI	AUTO-GPU No need to manage GPU manually	AXIS FOR ALL Any dfn can receive an axis
IN Di	TEGRATION rectly with DWA Easy C API	EMBEDDABLE Runtime is lightweight and embeddable	ERRORS Rich error messages and TBT stack traces





## 04 How

How do I use Co-dfns?







#### OS COMPILER

Visual Studio, GCC, Clang

## **INSTALL STEPS**



Make sure the PATH is set!



Grab it from Github



#### MKARTM

Builds your runtime for your OS/compiler Ship the **codfns.dll** with your app

#### FIX

## SHIPPING/DISTRIBUTION

#### AF\*.DLL

ArrayFire runtime used by codfns.dll

#### CODFNS.DLL

Modules are linked and built against this DLL



#### Module.dll

The DLL you build for your code via codfns.Fix

#### DYALOG NS

The namespace created by codfns.Fix if needed

# DEMO(-LITION)



## LINUX GOTCHA

LD\_LIBRARY\_PATH=.:/opt/arrayfire/lib64

\$ echo /opt/arrayfire/lib64 >
/etc/ld.so.conf.d/arrayfire.conf
\$ sudo ldconfig

# THANKS

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