

How I Won The APL Problem Solving Competition (Professional Entrant)

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(Viridium Insurance Group)



Introduction

A few words about myself and how I got into contact
with APL.

$\alpha \lfloor \epsilon \times \alpha \rfloor \supset \epsilon \lceil \text{⋮} \lfloor \text{OC} \rfloor \prec$

Introduction

A few words about myself and how I got into contact
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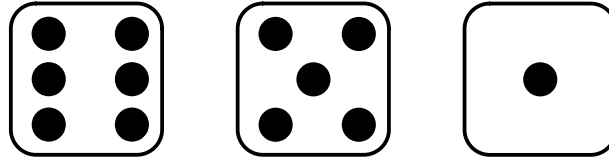
$\alpha[\epsilon \times \alpha n \supset \epsilon] \quad \text{⋆}[\text{oc}] <$

Now onwards to the problems...

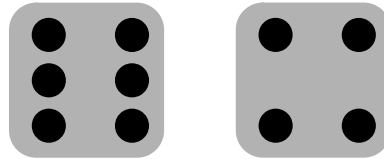
<https://github.com/Alexander-Block/dyalog-competition-2023>

Risky Business

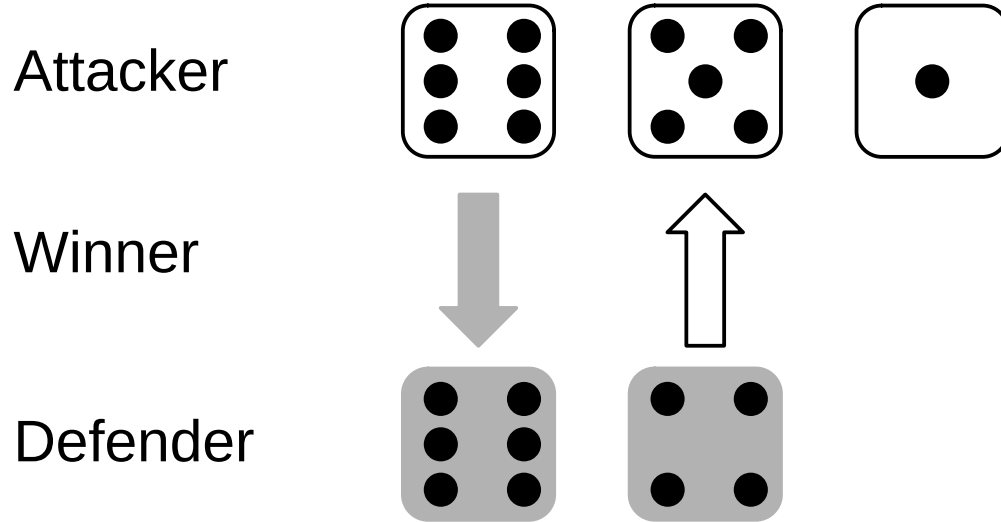
Attacker



Defender



Risky Business



Risky Business

1 1 ≡ 6 5 1 risk 6 4

Risky Business

1 1 ≡ 6 5 1 risk 6 4

2 1 ≡ 6 6 4 2 1 risk 6 5 5

Risky Business

1 1 ≡ 6 5 1 risk 6 4

2 1 ≡ 6 6 4 2 1 risk 6 5 5

0 1 ≡ 6 riskö, 5

Risky Business

1 1 \equiv 6 5 1 risk 6 4

2 1 \equiv 6 6 4 2 1 risk 6 5 5

0 1 \equiv 6 riskö, 5

1 2 \equiv 4 0 $^{-1}$ risk 3 1 $^{-2}$

Risky Business

```
risk←{  
    len←(≠α)∣(≠ω)  
    def_lost←+/(len↑ω)<(len↑α)  
    (len-def_lost)def_lost  
}
```

Risky Business

```
risk←{  
  len←α|ö≠ω  
  def_lost←+/(len↑ω)<(len↑α)  
  (len-def_lost)def_lost  
}
```

Risky Business

```
risk←{  
  len←α|ö≠ω  
  def_lost←+ />ö(len°↑)  
  len(-,†)def_lost  
}
```

Not my actual solution

Array Partitioning

`res ← spec partition array`

`spec ↔ (shape movement first)`

Array Partitioning

`res ← spec partition array`

`spec ↔ (shape movement first)`

↑
may be
of depth
0 or 1

↑
optional

↑
optional

Array Partitioning

3 partition ≤ 10

1 2 3	2 3 4	3 4 5	4 5 6	5 6 7	6 7 8	7 8 9	8 9 10
-------	-------	-------	-------	-------	-------	-------	--------

Array Partitioning

3 partition ≤ 10

1 2 3	2 3 4	3 4 5	4 5 6	5 6 7	6 7 8	7 8 9	8 9 10
-------	-------	-------	-------	-------	-------	-------	--------

(,3) (,2) 4 partition ≤ 10

4 5 6	6 7 8	8 9 10
-------	-------	--------

Array Partitioning

(2 2) (2 3) (2 1) partition 5 5 $\rho \square A$

FG	IJ	PQ	ST
KL	NO	UV	XY

$\rho \square (7 \text{ partition } 16) (\Rightarrow 7 \text{ partition } 16)$

0	7
---	---

Array Partitioning

Step 1: Sort out partition specification

```
partition←{
  spec←{(0≠ω)/ω}, ⊆α
  mov_def←(≠1>spec)ρ1
  first_def←(≠ρω)ρ1
  (shape movement first)←ϕ-3↑first_def mov_def, ϕspec
  (shape movement)←{ϕ1+(≠ρarray)↑-1+ϕω}∘shape movement
  ...
}
```

Array Partitioning

Step 2: Use `first` parameter

```
partition←{  
    ...  
    array←(-1+first)↓ω  
    ...  
}
```

Array Partitioning

Step 3: Handle case with shape too large

```
partition←{  
  ...  
  array←(⌊1+first)↓ω  
  v/shape>parray: 0p<shapeparray  
  ...  
}
```

Array Partitioning

$\{c \alpha \downarrow \omega\} \boxtimes 3 \vdash \iota 10$

1 2	1 2 3	2 3 4	3 4 5	4 5 6	5 6 7	6 7 8	7 8 9	8 9 10	9 10
-----	-------	-------	-------	-------	-------	-------	-------	--------	------

Array Partitioning

$\{c \alpha \downarrow \omega\} \boxtimes 3 \vdash \iota 10$

(1 2 3 4 5 6 7 8 9 10)

1 2	1 2 3	2 3 4	3 4 5	4 5 6	5 6 7	6 7 8	7 8 9	8 9 10	9 10
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(1 2 3 4 5 6 7 8 9 10)

1 2	1 2 3	2 3 4	3 4 5	4 5 6	5 6 7	6 7 8	7 8 9	8 9 10	9 10
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Array Partitioning

$\{c, \alpha, \omega\} \boxtimes 3 \vdash 10$

(1 2 3 4 5 6 7 8 9 10)

1 2	1 2 3	2 3 4	3 4 5	4 5 6	5 6 7	6 7 8	7 8 9	8 9 10	9 10
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(1 2 3 4 5 6 7 8 9 10)

1 2	1 2 3	2 3 4	3 4 5	4 5 6	5 6 7	6 7 8	7 8 9	8 9 10	9 10
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(1 2 3 4 5 6 7 8 9 10)

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(1 2 3 4 5 6 7 8 9 10)

1 2	1 2 3	2 3 4	3 4 5	4 5 6	5 6 7	6 7 8	7 8 9	8 9 10	9 10
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Array Partitioning

$\{c \alpha \downarrow \omega\} \boxtimes 3 \vdash \iota 10$

(1 2 3 4 5 6 7 8 9 10)

1 2	1 2 3	2 3 4	3 4 5	4 5 6	5 6 7	6 7 8	7 8 9	8 9 10	9 10
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Array Partitioning

$\{c \alpha \downarrow \omega\} \boxtimes 3 \vdash \iota 10$

(1 2 3 4 5 6 7 8 9 10)

1 2	1 2 3	2 3 4	3 4 5	4 5 6	5 6 7	6 7 8	7 8 9	8 9 10	9 10
-----	-------	-------	-------	-------	-------	-------	-------	--------	-------------

Array Partitioning

$\{c \alpha \downarrow \omega\} \boxtimes 3 \quad 3 \vdash 3 \quad 4 \rho \tau 12$

1 2 5 6	1 2 3 5 6 7	2 3 4 6 7 8	3 4 7 8
1 2 5 6 9 10	1 2 3 5 6 7 9 10 11	2 3 4 6 7 8 10 11 12	3 4 7 8 11 12
5 6 9 10	5 6 7 9 10 11	6 7 8 10 11 12	7 8 11 12

1	2	3	4
5	6	7	8
9	10	11	12

Array Partitioning

$\{c, \alpha, \omega\} \boxtimes 3 \quad 3 \vdash 3 \quad 4 \rho \tau 12$

1 2 5 6	1 2 3 5 6 7	2 3 4 6 7 8	3 4 7 8
1 2 5 6 9 10	1 2 3 5 6 7 9 10 11	2 3 4 6 7 8 10 11 12	3 4 7 8 11 12
5 6 9 10	5 6 7 9 10 11	6 7 8 10 11 12	7 8 11 12

1	2	3	4
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Array Partitioning

$\{c, \alpha, \omega\} \boxtimes 3 \quad 3 \vdash 3 \quad 4 \rho \tau 12$

1 2 5 6	1 2 3 5 6 7	2 3 4 6 7 8	3 4 7 8
1 2 5 6 9 10	1 2 3 5 6 7 9 10 11	2 3 4 6 7 8 10 11 12	3 4 7 8 11 12
5 6 9 10	5 6 7 9 10 11	6 7 8 10 11 12	7 8 11 12

1	2	3	4
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Array Partitioning

$\{c \alpha \downarrow \omega\} \boxtimes 3 \quad 3 \vdash 3 \quad 4 \rho \tau 12$

1 2 5 6	1 2 3 5 6 7	2 3 4 6 7 8	3 4 7 8
1 2 5 6 9 10	1 2 3 5 6 7 9 10 11	2 3 4 6 7 8 10 11 12	3 4 7 8 11 12
5 6 9 10	5 6 7 9 10 11	6 7 8 10 11 12	7 8 11 12

1	2	3	4
5	6	7	8
9	10	11	12

Array Partitioning

$\{c, \alpha, \omega\} \boxtimes 3 \quad 3 \vdash 3 \quad 4 \rho \tau 12$

1 2 5 6	1 2 3 5 6 7	2 3 4 6 7 8	3 4 7 8
1 2 5 6 9 10	1 2 3 5 6 7 9 10 11	2 3 4 6 7 8 10 11 12	3 4 7 8 11 12
5 6 9 10	5 6 7 9 10 11	6 7 8 10 11 12	7 8 11 12

1	2	3	4
5	6	7	8
9	10	11	12

Array Partitioning

$\{c \alpha \downarrow \omega\} \boxtimes 3 \quad 3 \vdash 3 \quad 4 \rho \tau 12$

1 2 5 6	1 2 3 5 6 7	2 3 4 6 7 8	3 4 7 8
1 2 5 6 9 10	1 2 3 5 6 7 9 10 11	2 3 4 6 7 8 10 11 12	3 4 7 8 11 12
5 6 9 10	5 6 7 9 10 11	6 7 8 10 11 12	7 8 11 12

1	2	3	4
5	6	7	8
9	10	11	12

Array Partitioning

$\{c \alpha \downarrow \omega\} \boxtimes 3 \quad 3 \vdash 3 \quad 4 \rho \tau 12$

1 2 5 6	1 2 3 5 6 7	2 3 4 6 7 8	3 4 7 8
1 2 5 6 9 10	1 2 3 5 6 7 9 10 11	2 3 4 6 7 8 10 11 12	3 4 7 8 11 12
5 6 9 10	5 6 7 9 10 11	6 7 8 10 11 12	7 8 11 12

1	2	3	4
5	6	7	8
9	10	11	12

Array Partitioning

$\{c, \alpha, \omega\} \boxtimes 3 \quad 3 \vdash 3 \quad 4 \rho \tau 12$

1 2 5 6	1 2 3 5 6 7	2 3 4 6 7 8	3 4 7 8
1 2 5 6 9 10	1 2 3 5 6 7 9 10 11	2 3 4 6 7 8 10 11 12	3 4 7 8 11 12
5 6 9 10	5 6 7 9 10 11	6 7 8 10 11 12	7 8 11 12

1	2	3	4
5	6	7	8
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Array Partitioning

$\{c, \alpha, \omega\} \boxtimes 3 \quad 3 \vdash 3 \quad 4 \rho \tau 12$

1 2 5 6	1 2 3 5 6 7	2 3 4 6 7 8	3 4 7 8
1 2 5 6 9 10	1 2 3 5 6 7 9 10 11	2 3 4 6 7 8 10 11 12	3 4 7 8 11 12
5 6 9 10	5 6 7 9 10 11	6 7 8 10 11 12	7 8 11 12

1	2	3	4
5	6	7	8
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Array Partitioning

$\{c, \alpha, \omega\} \boxtimes 3 \quad 3 \vdash 3 \quad 4 \rho \tau 12$

1 2 5 6	1 2 3 5 6 7	2 3 4 6 7 8	3 4 7 8
1 2 5 6 9 10	1 2 3 5 6 7 9 10 11	2 3 4 6 7 8 10 11 12	3 4 7 8 11 12
5 6 9 10	5 6 7 9 10 11	6 7 8 10 11 12	7 8 11 12

1	2	3	4
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Array Partitioning

$\{c \downarrow \omega\} \boxtimes 3 \quad 3 \vdash 3 \quad 4 \rho \tau 12$

1 2 5 6	1 2 3 5 6 7	2 3 4 6 7 8	3 4 7 8
1 2 5 6 9 10	1 2 3 5 6 7 9 10 11	2 3 4 6 7 8 10 11 12	3 4 7 8 11 12
5 6 9 10	5 6 7 9 10 11	6 7 8 10 11 12	7 8 11 12

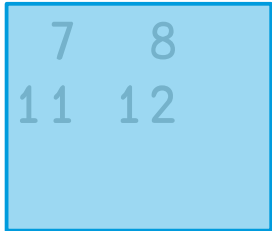
1	2	3	4
5	6	7	8
9	10	11	12

Array Partitioning

$\{c \downarrow \omega\} \boxtimes 3 \quad 3 \vdash 3 \quad 4 \rho \tau 12$

1 2 5 6	1 2 3 5 6 7	2 3 4 6 7 8	3 4 7 8
1 2 5 6 9 10	1 2 3 5 6 7 9 10 11	2 3 4 6 7 8 10 11 12	3 4 7 8 11 12
5 6 9 10	5 6 7 9 10 11	6 7 8 10 11 12	7 8 11 12

1	2	3	4
5	6	7	8
9	10	11	12



Array Partitioning

Step 4: Partition using stencil

```
partition←{  
  ...  
  partition_with_overhang←({cα↓ω}⊞shape)array  
  i_full←(⊂(cshape)≡"ρ"partition_with_overhang)  
  ...  
}
```

Array Partitioning

Step 5: Determine and keep relevant part of partition

```
partition←{
  ...
  partition_with_overhang←({cα↓ω}⊞shape)array
  i_full←(⊥(cshape)≡"ρ"partition_with_overhang)
  i_start←⊃[/i_full
  i_keep←(∧/"0=(cmovement)|(i_full-c i_start))/i_full
  ⊃"i_keep[]"cpartition_with_overhang
}
```

Conclusion

Thank you!