

DYALOG

Glasgow 2024

WC Plugins



John Daintree

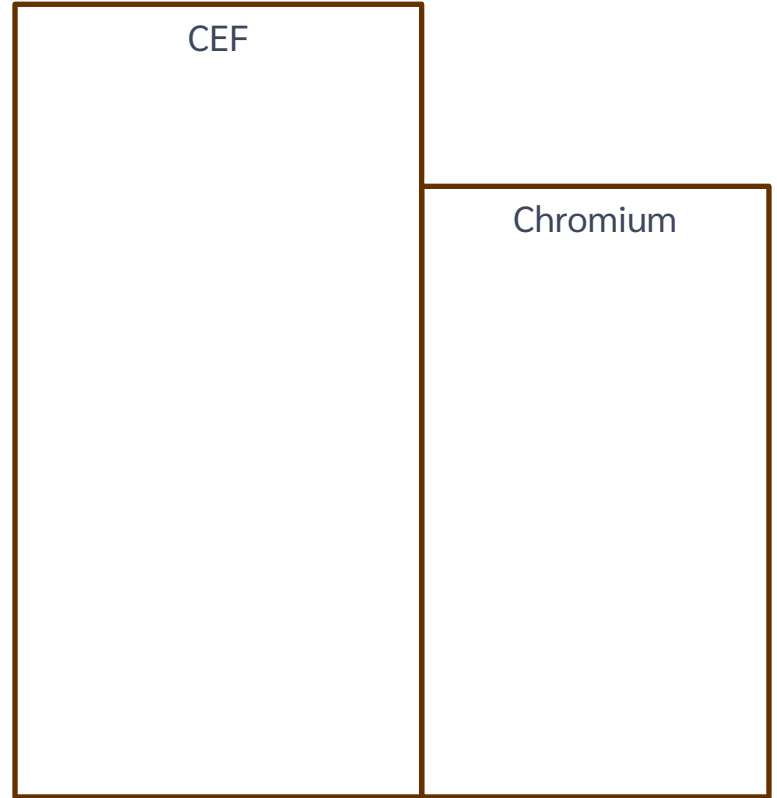
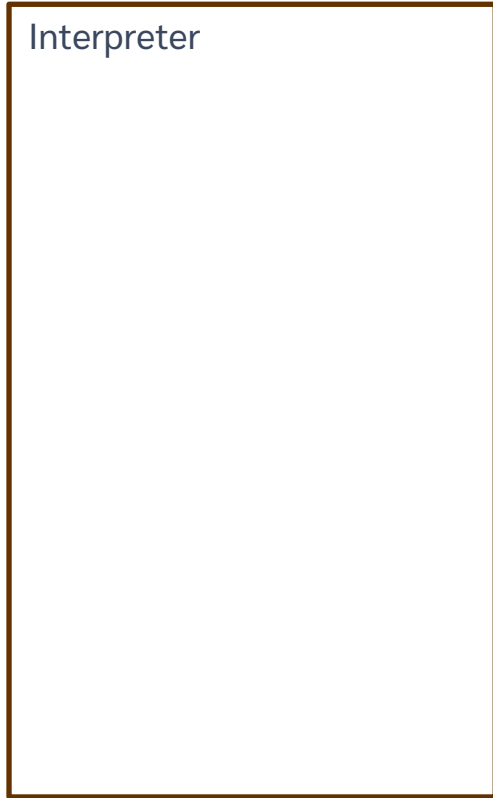


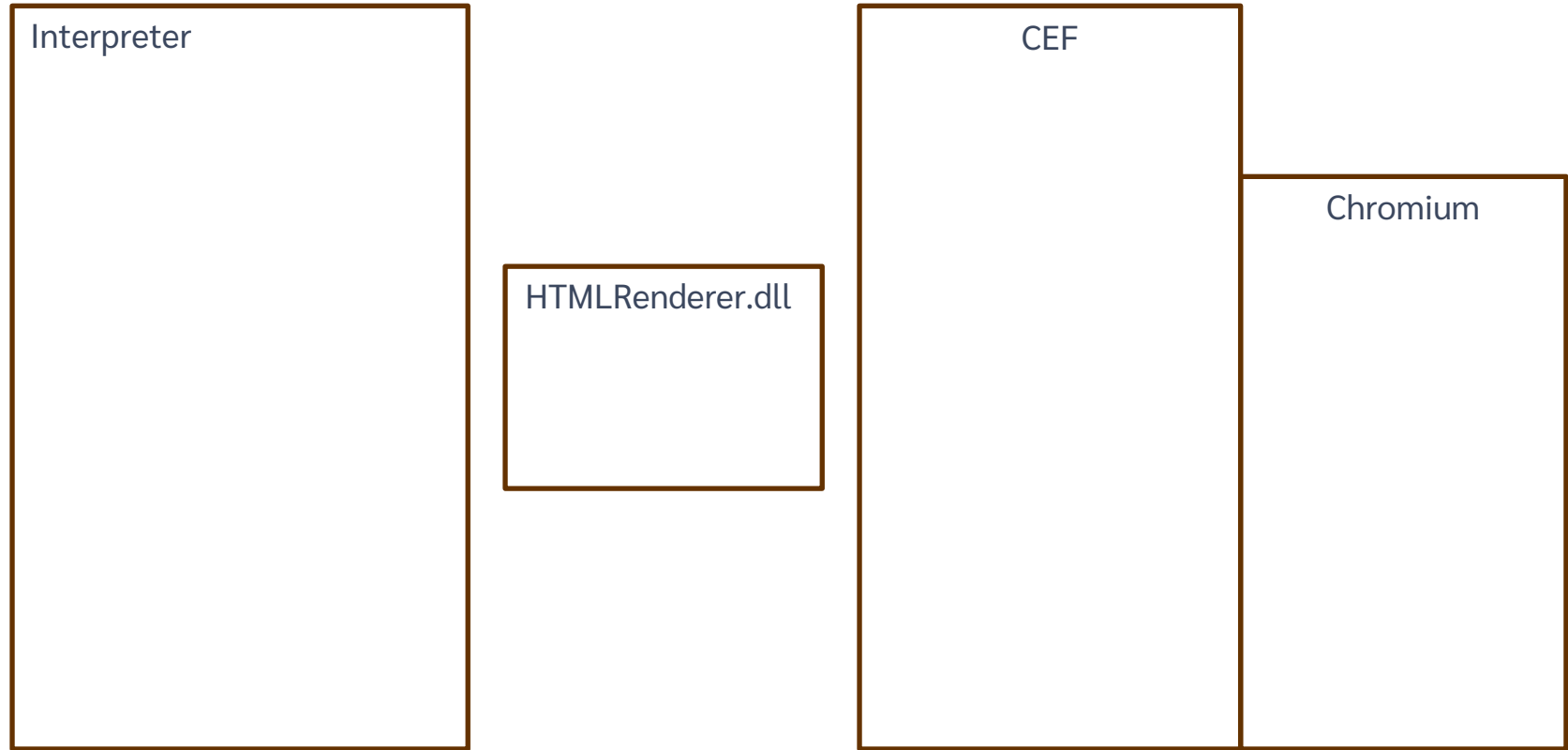
□WC Plugins

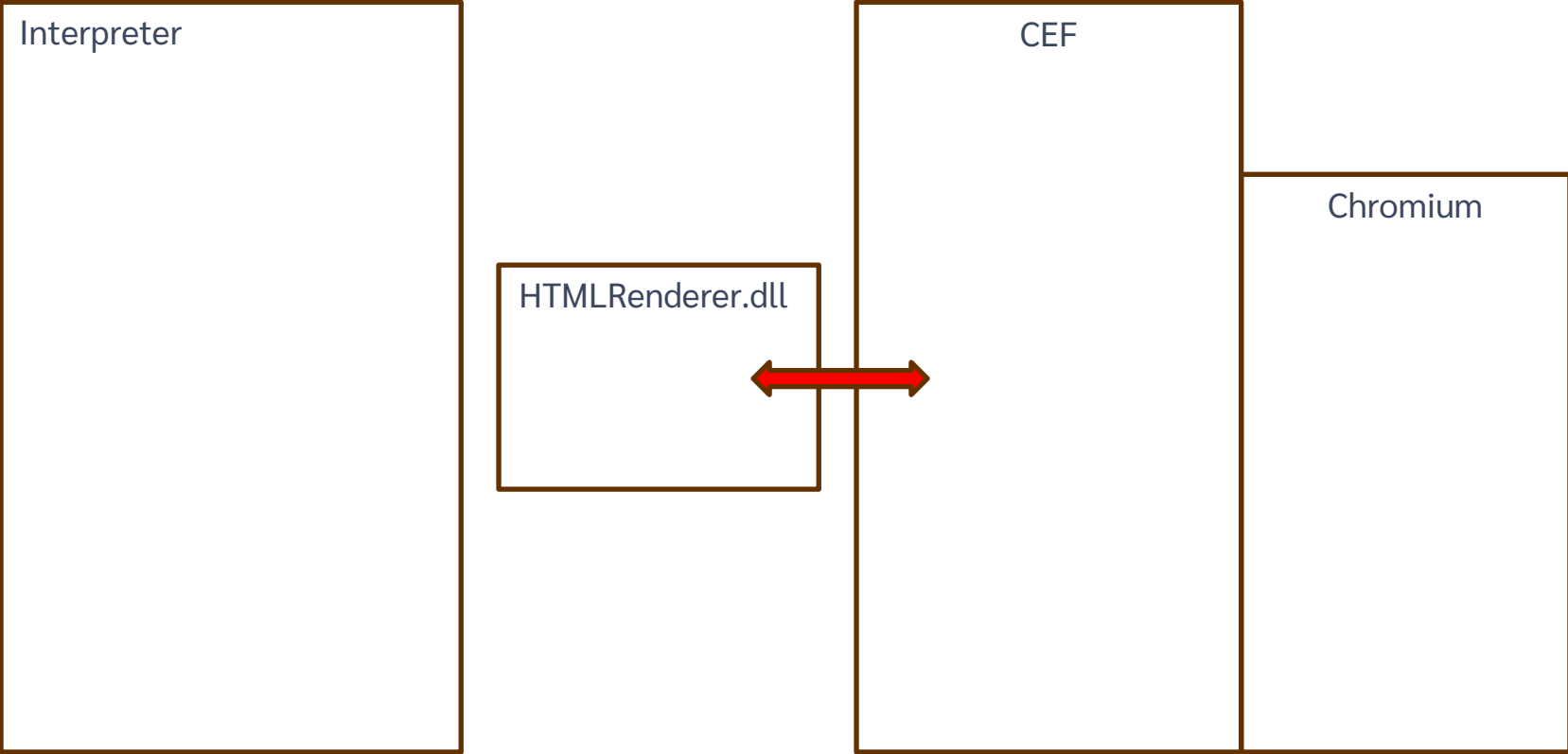
- What?
 - A toolkit to allow □WC objects to be defined and implemented in external (3rd party) code

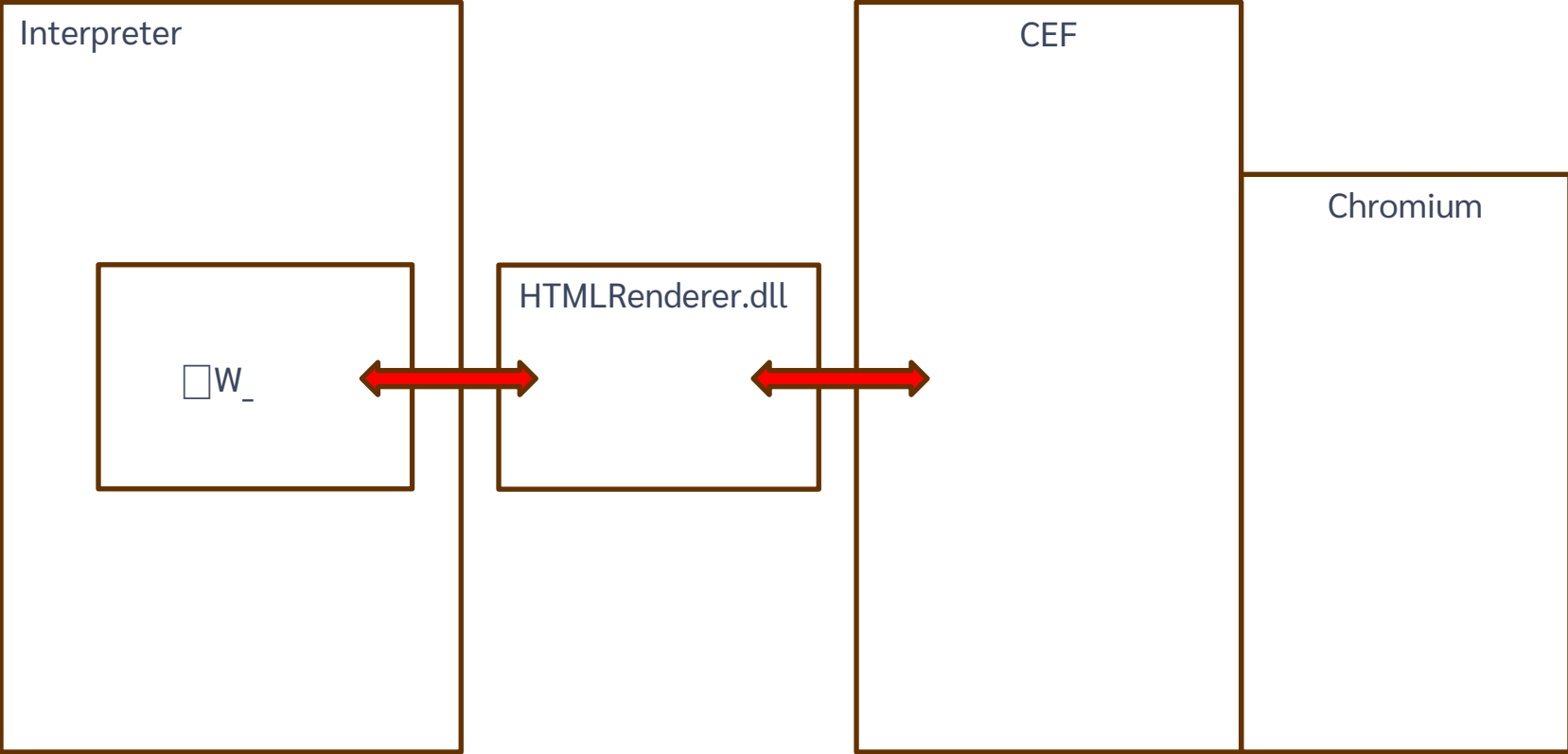
WC Plugins

- ◆ Why?
 - ◆ Open sourcing HTMLRenderer
 - ◆ Faster migration to new versions of CEF
 - ◆ Make Conga "First Class"
 - ◆ Extensibility

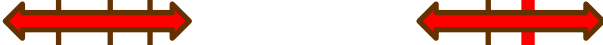
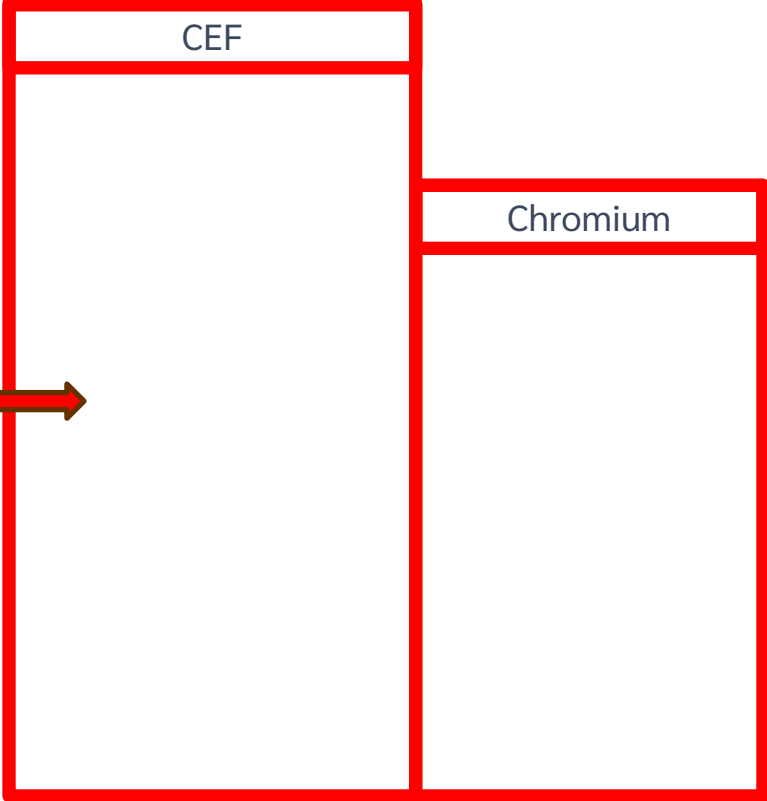
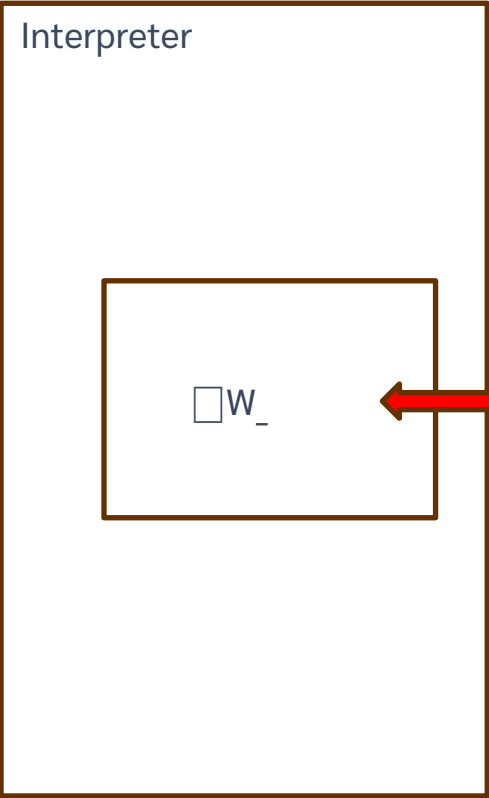




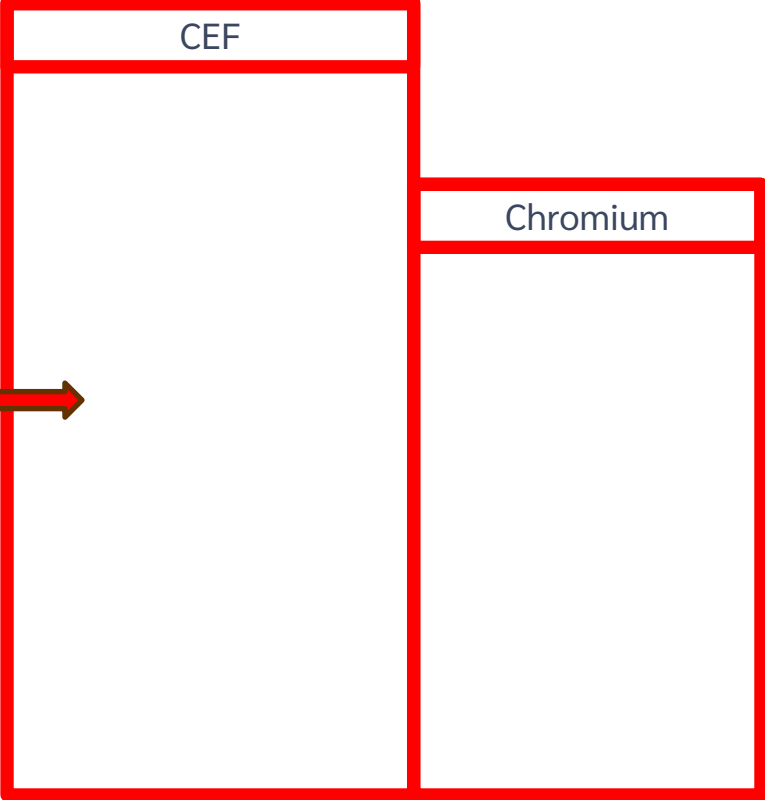
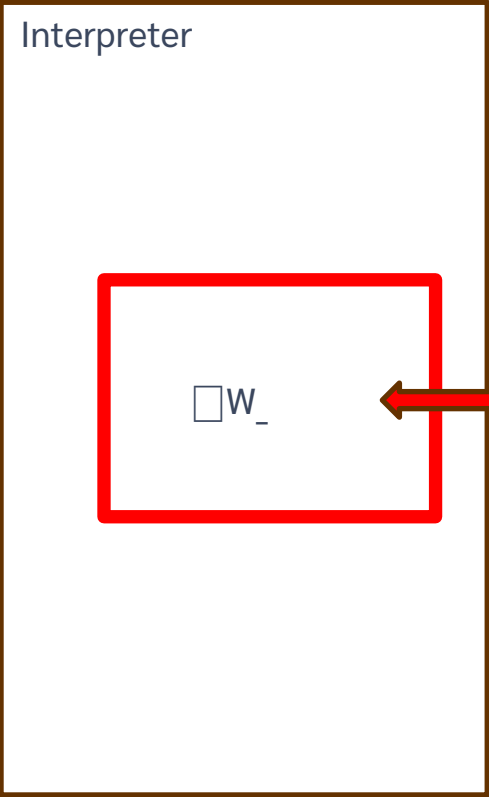


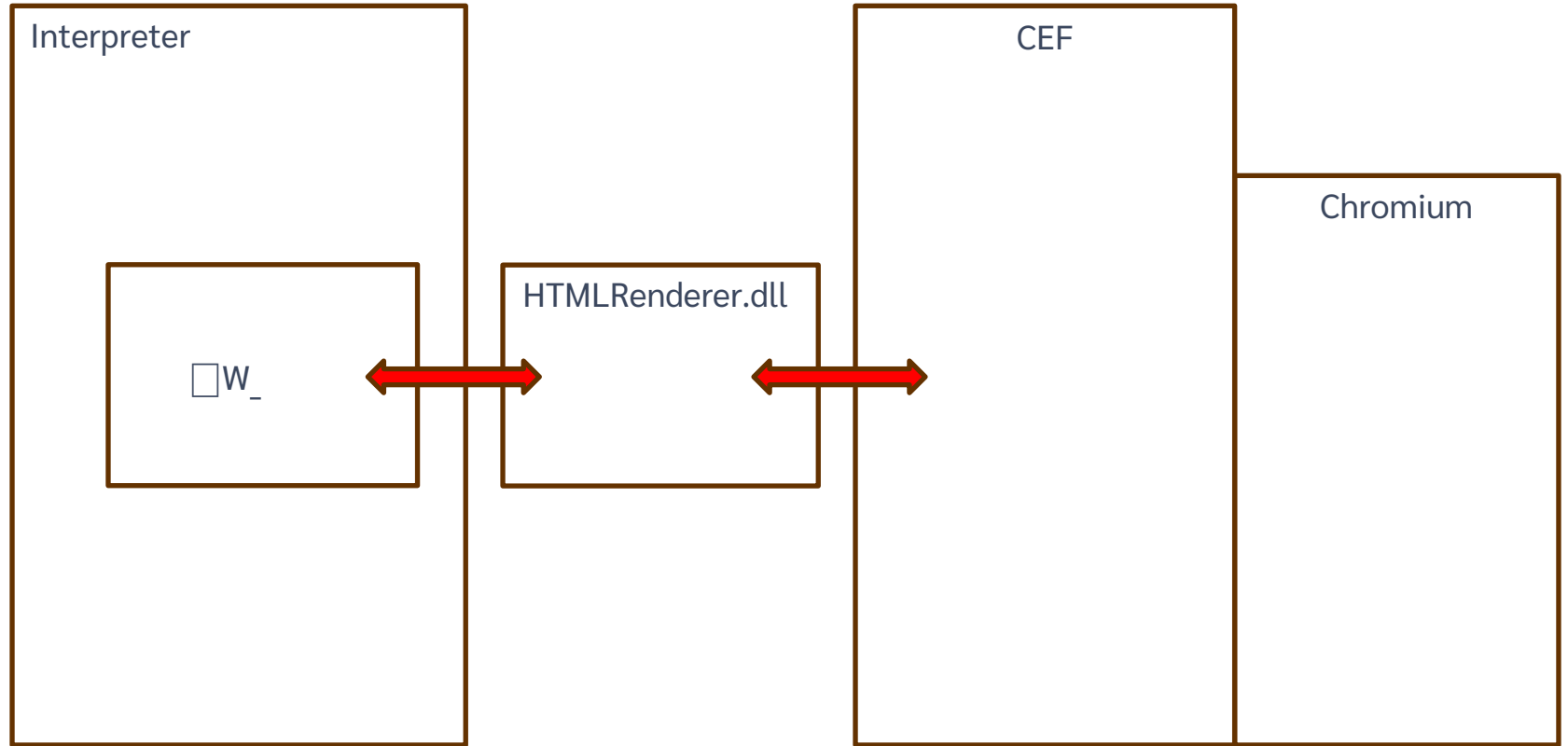


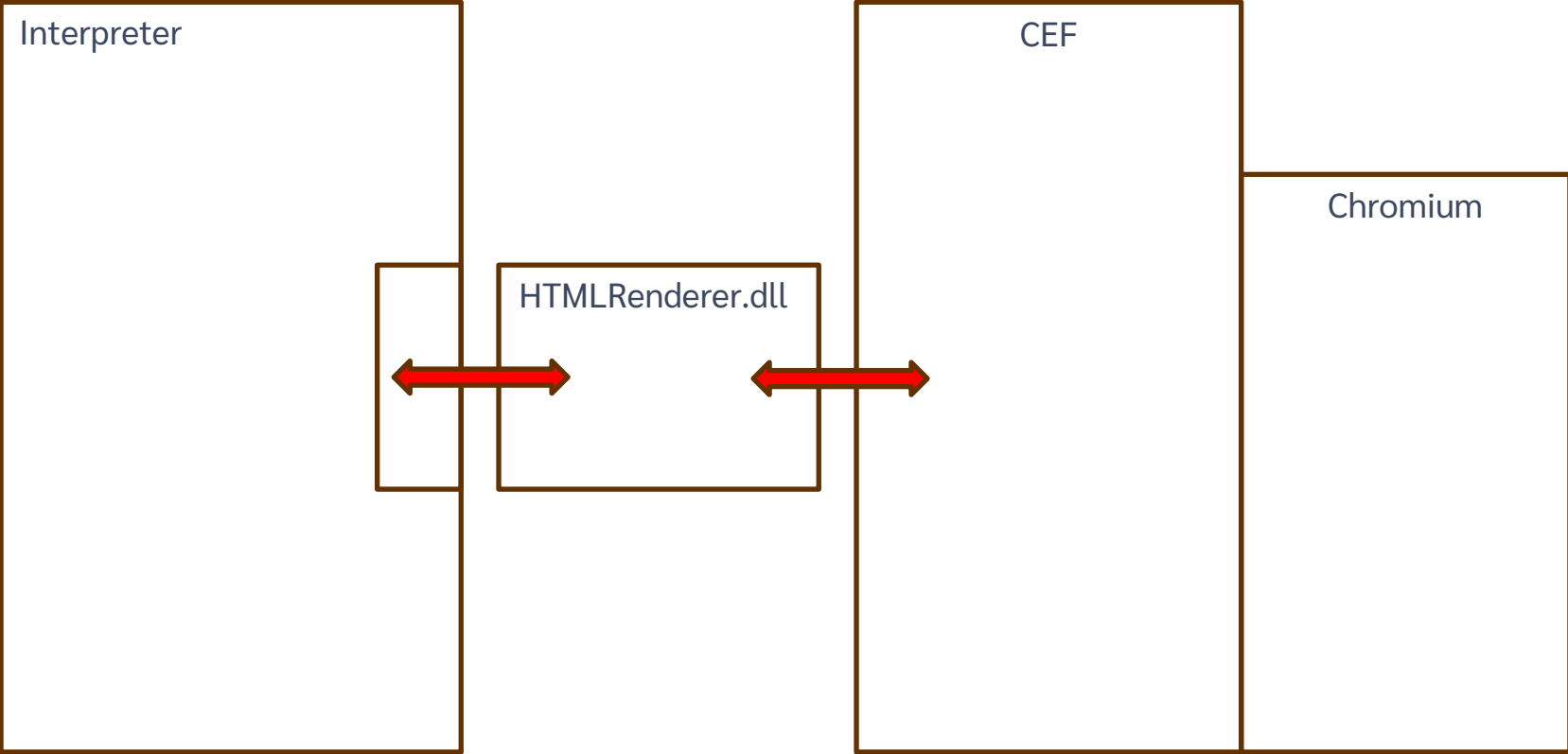
New version of CEF+Chromium

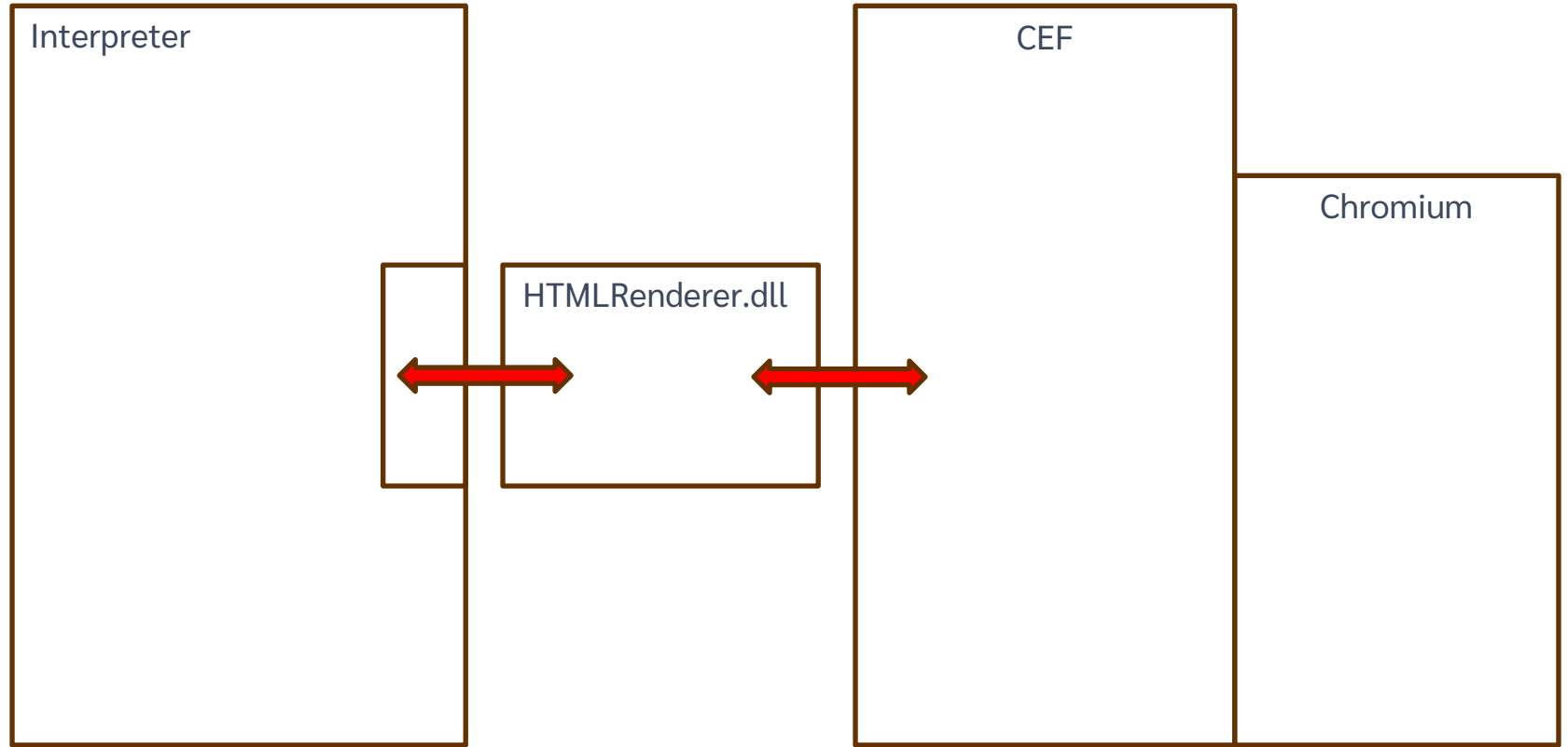


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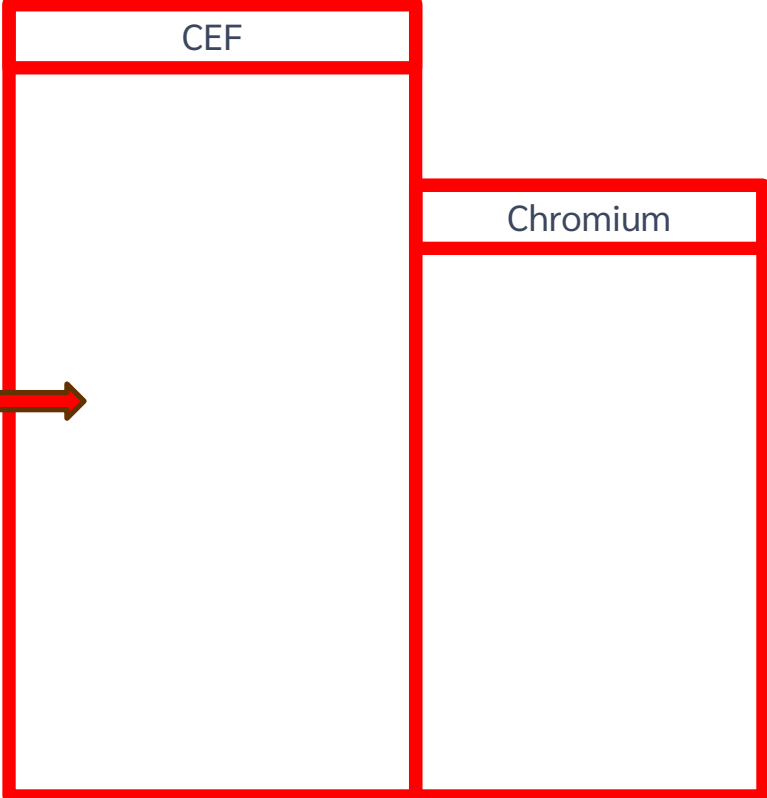
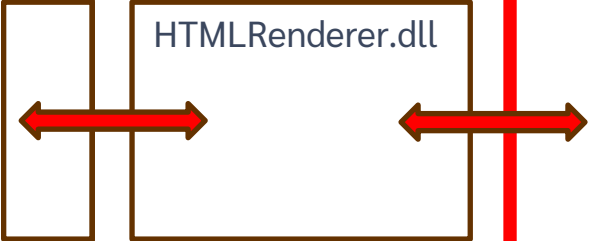
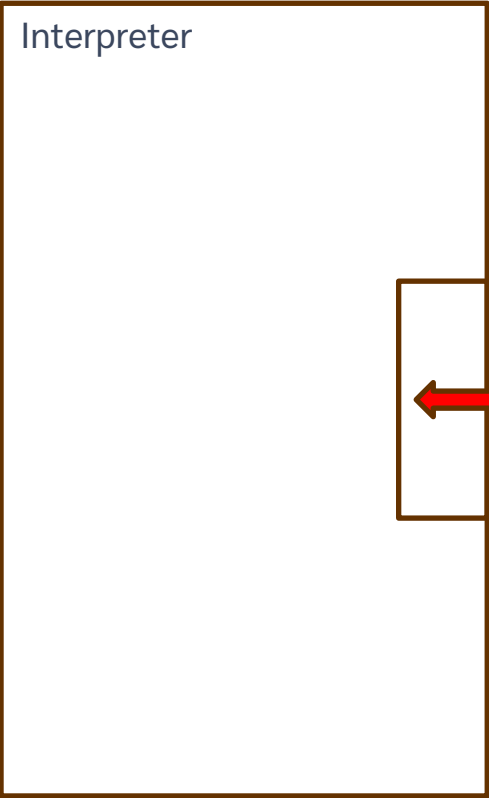




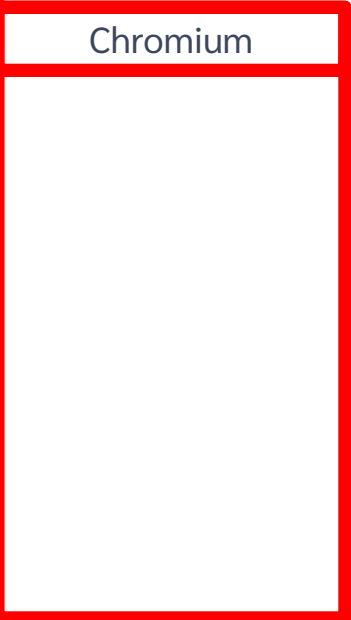
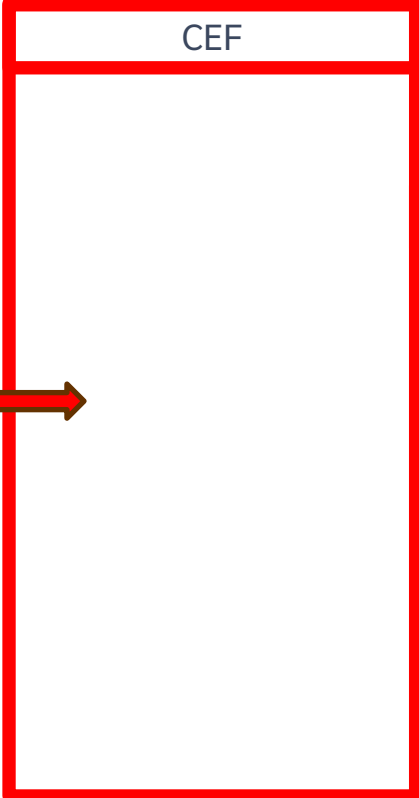
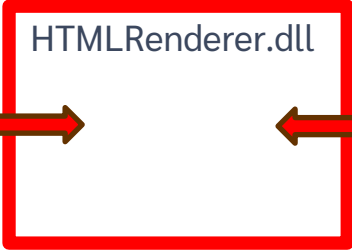
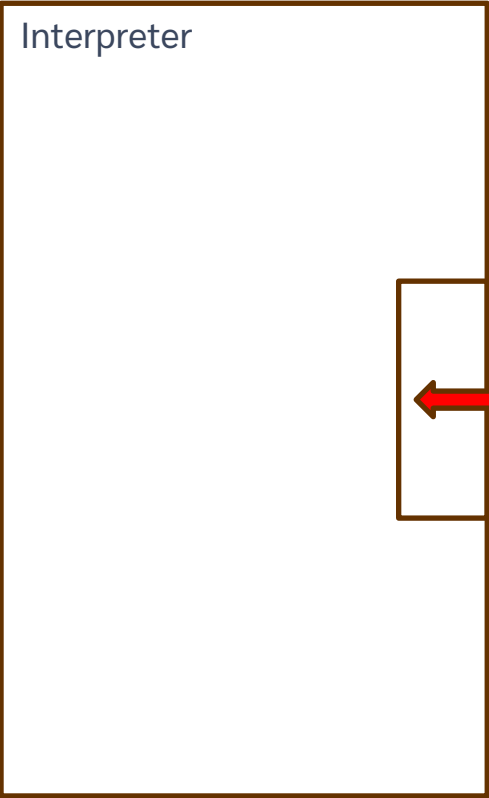


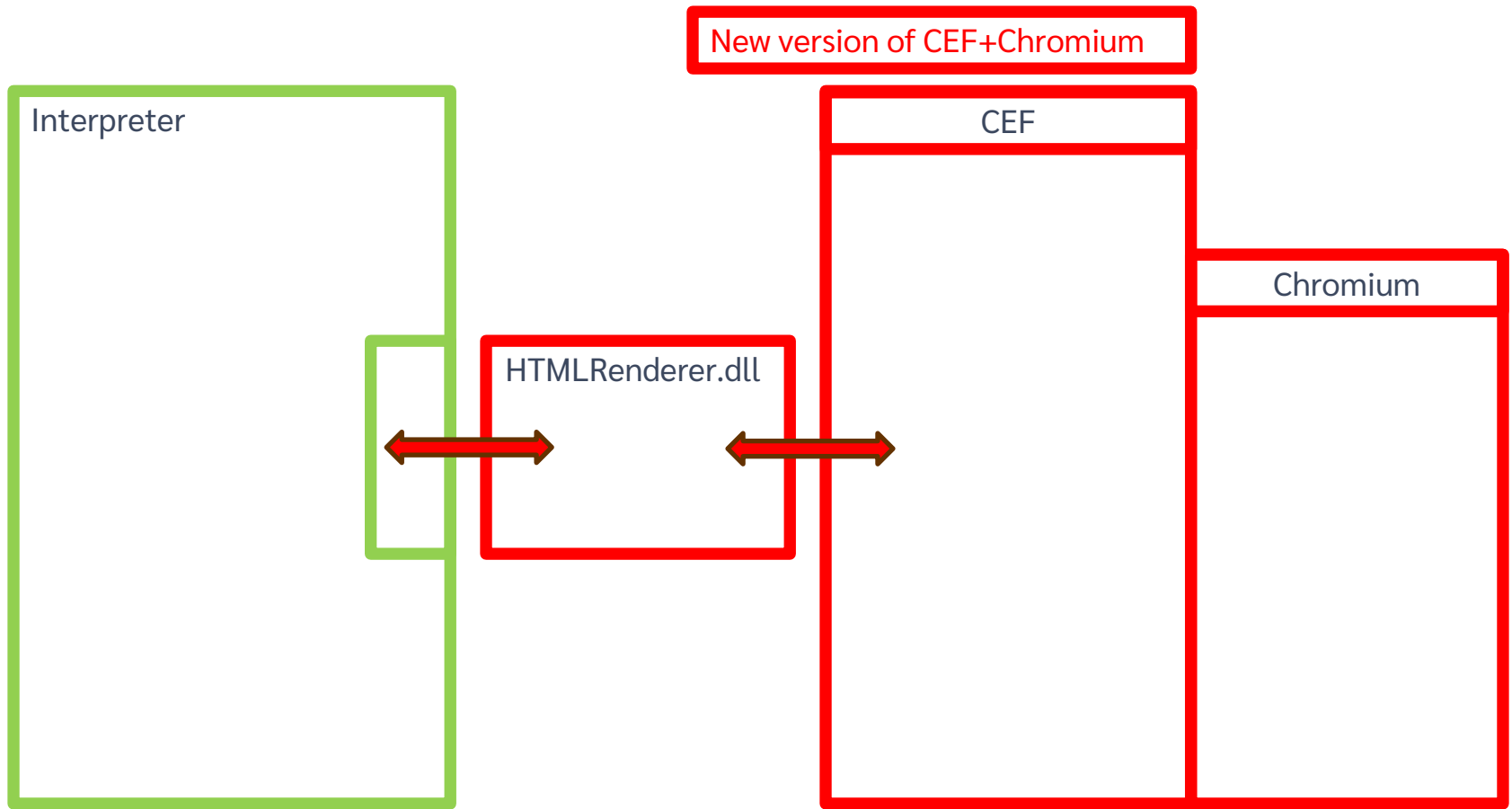


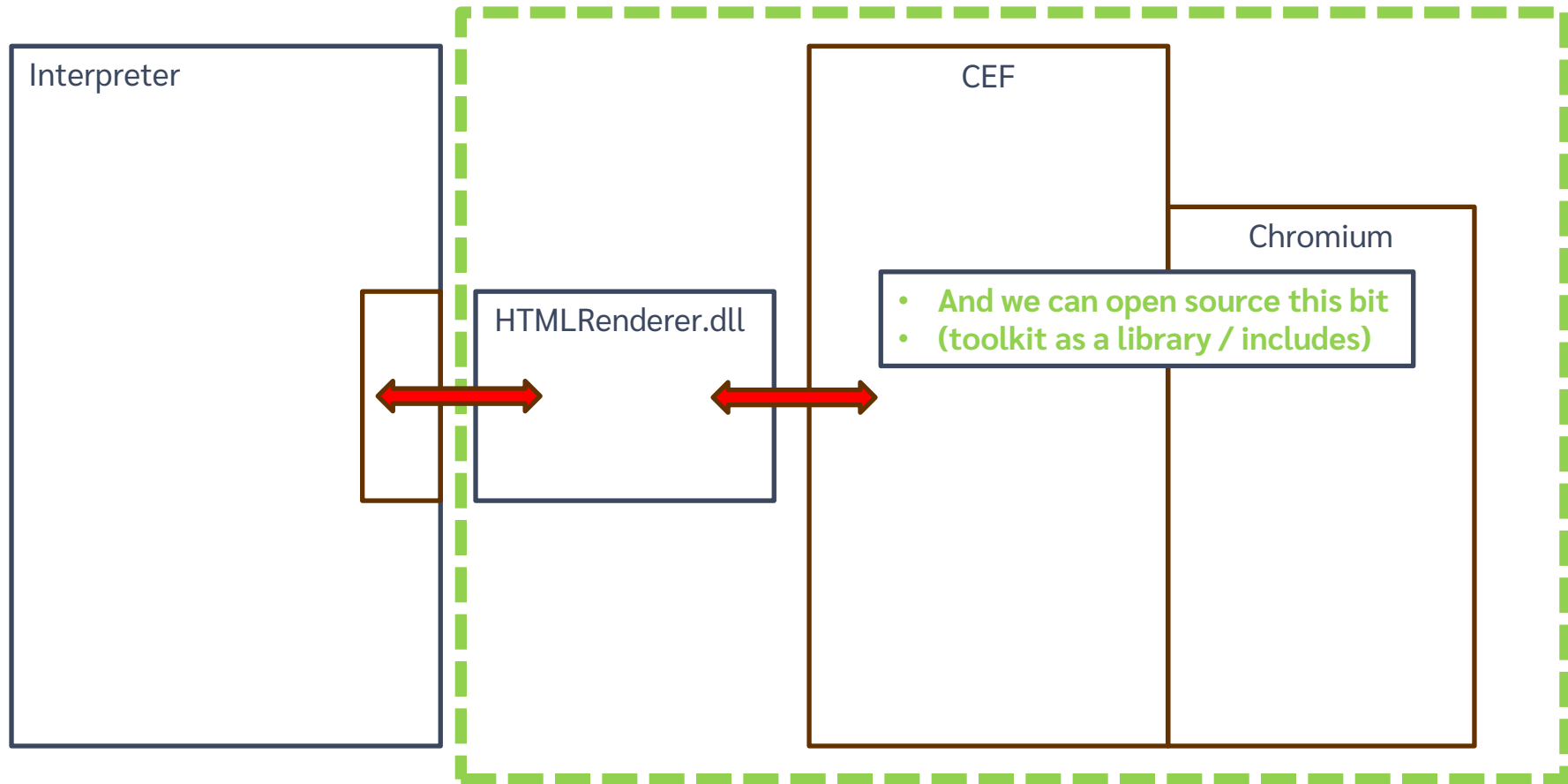
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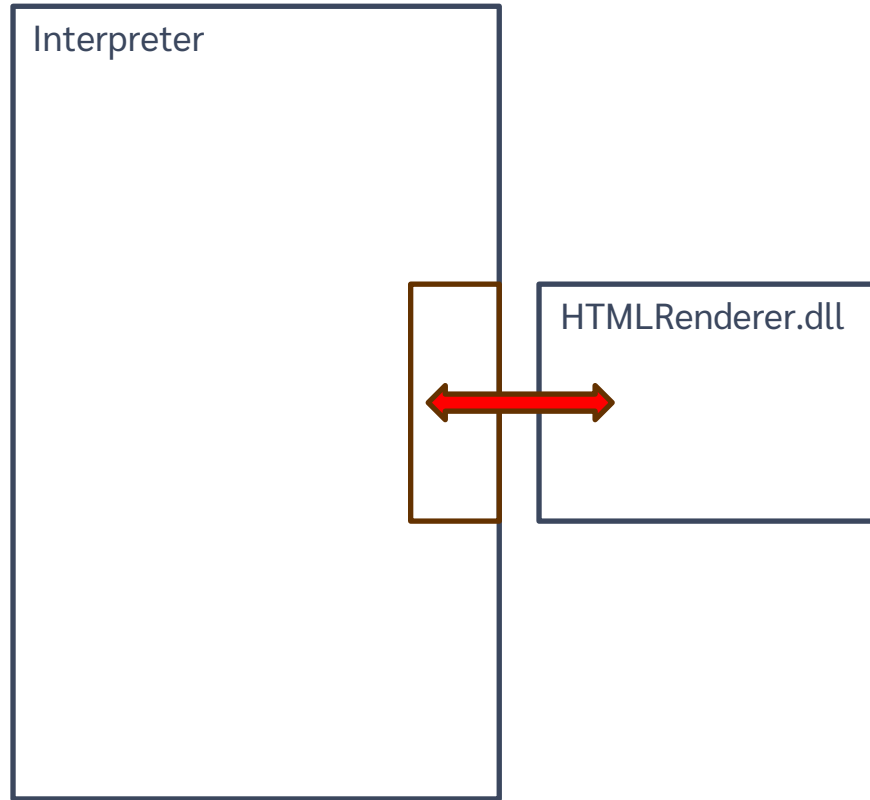


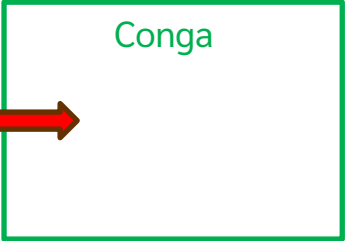
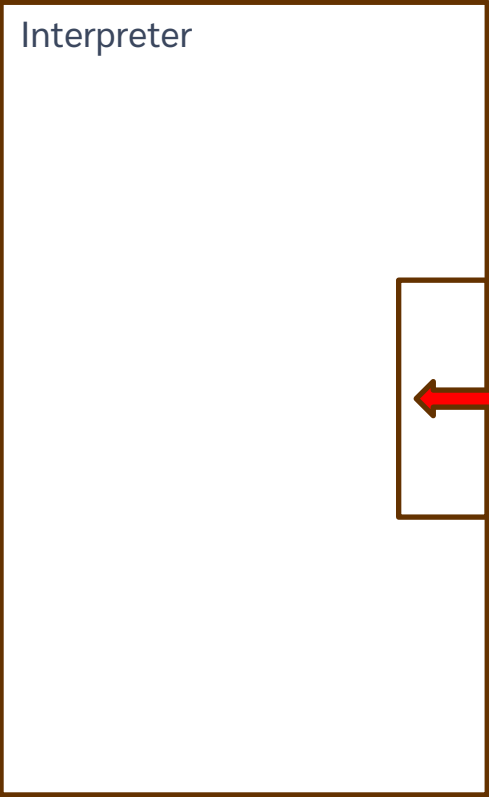
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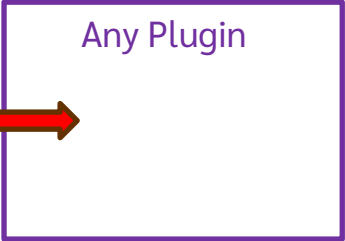
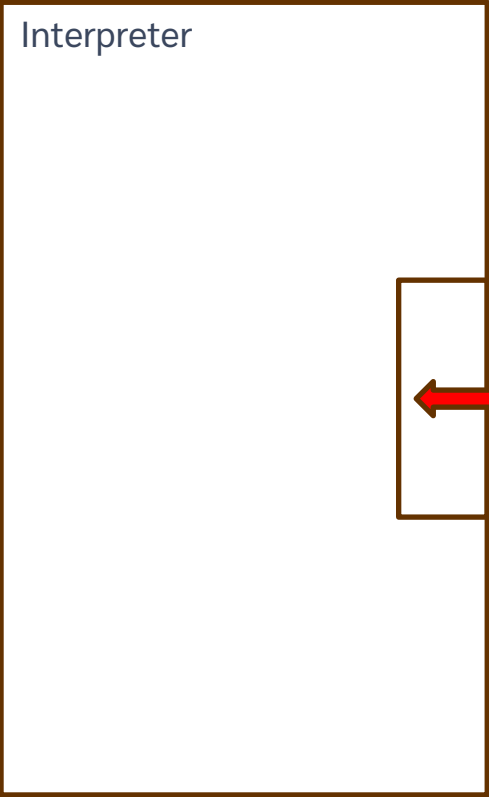












Let's build a plugin
(We've got plenty of time)

System Power Status

```
BOOL GetSystemPowerStatus(  
    [out] LPSYSTEM_POWER_STATUS lpSystemPowerStatus  
);
```

System Power Status

```
BOOL GetSystemPowerStatus(  
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```

```
typedef struct _SYSTEM_POWER_STATUS {  
    BYTE ACLineStatus;  
    BYTE BatteryFlag;  
    BYTE BatteryLifePercent;  
    BYTE SystemStatusFlag;  
    DWORD BatteryLifeTime;  
    DWORD BatteryFullLifeTime;  
} SYSTEM_POWER_STATUS, *LPSYSTEM_POWER_STATUS;
```

Pick a number

Demo 1

HtmlRenderer

Demo 2

```
DLLEXPORT pluginError DWACALL DyalogRegisterPlugins(void* interpreter_fns)
{
    ProcessWorkspacePointers(interpreter_fns);
    return dwa_plugin_register(&HtmlRendererPlugin);
}
```

```
DLLEXPORT pluginError DWACALL DyalogRegisterPlugins(void* interpreter_fns)
{
    ProcessWorkspacePointers(interpreter_fns);
    return dwa_plugin_register(&HtmlRendererPlugin);
}
```

```
static pluginObject HtmlRendererPlugin =
{
  L"HtmlRendererPlugin",
  (pluginFlags)(PLUGIN_FLAGS_GEOMETRY|PLUGIN_FLAGS_DQABLE),
  &lifecycle,
  props,
  methods,
  events,
};
```

```
static pluginObject HtmlRendererPlugin =
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  &lifecycle,
  props,
  methods,
  events,
};
```

```
pluginMethod methods[] =
{
  {"ShowDevTools", fsynRSLT | fsynSHY | fsynRARG, ShowDevTools},
  {"SetZoomLevel", fsynRSLT | fsynSHY | fsynRARG, SetZoomLevel},
  {"GetZoomLevel", fsynRSLT, GetZoomLevel},
  {"ExecuteJavaScript", fsynRSLT | fsynSHY | fsynRARG, ExecuteJavaScript},
  {"WebSocketClose", fsynRSLT | fsynSHY | fsynRARG, WebSocketClose},
  {"WebSocketSend", fsynRSLT | fsynSHY | fsynRARG, WebSocketSend},
  {"PrintToPDF", fsynRSLT | fsynSHY | fsynRARG, PrintToPDF},
  {}
};
```



```
pluginMethod methods[] =
{
  {"ShowDevTools", fsynRSLT | fsynSHY | fsynRARG, ShowDevTools},
  {"SetZoomLevel", fsynRSLT | fsynSHY | fsynRARG, SetZoomLevel},
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  {"ExecuteJavaScript", fsynRSLT | fsynSHY | fsynRARG, ExecuteJavaScript},
  {"WebSocketClose", fsynRSLT | fsynSHY | fsynRARG, WebSocketClose},
  {"WebSocketSend", fsynRSLT | fsynSHY | fsynRARG, WebSocketSend},
  {"PrintToPDF", fsynRSLT | fsynSHY | fsynRARG, PrintToPDF},
  {}
};
```

```
pluginEvent events[] =
{
  {L"Close", nullptr, Close_complete},
  {L"DoPopup", DoPopup_get_args, DoPopup_complete},
  {L"LoadEnd", LoadEnd_get_args, LoadEnd_complete},
  {L"HTTPRequest", HTTPRequest_get_args, HTTPRequest_complete},
  {}
};
```

```
pluginEvent events[] =  
{  
  {L"Close", nullptr, Close_complete},  
  {L"DoPopup", DoPopup_get_args, DoPopup_complete},  
  {L"LoadEnd", LoadEnd_get_args, LoadEnd_complete},  
  {L"HTTPRequest", HTTPRequest_get_args, HTTPRequest_complete},  
  {}  
};
```

```
pluginProperty props[] =
{
  {L"HTML", HTML_get, HTML_set},
  {L"URL", URL_get, URL_set},
  {L"Caption", nullptr, Caption_set},
  {L"InterceptedURLs", InterceptedURLs_get, InterceptedURLs_set},
  {L"AsChild", AsChild_get, AsChild_set},
  {L"Sizeable", Sizeable_get, Sizeable_set},
  {L"Moveable", Moveable_get, Moveable_set},
  {L"SysMenu", SysMenu_get, SysMenu_set},
  {L"MaxButton", MaxButton_get, MaxButton_set},
  {L"MinButton", MinButton_get, MinButton_set},
  {L"Visible", Visible_get, Visible_set},
  {L"CEFVersion", CEFVersion_get},
  {L"AllowContextMenu", AllowContextMenu_get, AllowContextMenu_set},
  {L"IsLoading", IsLoading_get},
  {}
};
```

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{
  {L"HTML", HTML_get, HTML_set},
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  {L"Caption", nullptr, Caption_set},
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  {L"Sizeable", Sizeable_get, Sizeable_set},
  {L"Moveable", Moveable_get, Moveable_set},
  {L"SysMenu", SysMenu_get, SysMenu_set},
  {L"MaxButton", MaxButton_get, MaxButton_set},
  {L"MinButton", MinButton_get, MinButton_set},
  {L"Visible", Visible_get, Visible_set},
  {L"CEFVersion", CEFVersion_get},
  {L"AllowContextMenu", AllowContextMenu_get, AllowContextMenu_set},
  {L"IsLoading", IsLoading_get},
  {}
};
```

```
static int DWACALL CEFVersion_get(PLUGIN_INSTANCE *ref, LOCALP *val)
{
int vers[6];
char buf[128];
char *hash[3];
```

```
return dwa_build_array(val,
    STRING_ELEMENT(buf, 0, AP_NULLTERM),
    INT32_ELEMENT(vers[0]),
    INT32_ELEMENT(vers[1]),
    INT32_ELEMENT(vers[2]),
    INT32_ELEMENT(vers[3]),
    INT32_ELEMENT(vers[4]),
    INT32_ELEMENT(vers[5]),
    STRING_ELEMENT(hash[0], 0, AP_NULLTERM),
    STRING_ELEMENT(hash[1], 0, AP_NULLTERM),
    STRING_ELEMENT(hash[2], 0, AP_NULLTERM), NULL
);
```

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    INT32_ELEMENT(vers[2]),
    INT32_ELEMENT(vers[3]),
    INT32_ELEMENT(vers[4]),
    INT32_ELEMENT(vers[5]),
    STRING_ELEMENT(hash[0], 0, AP_NULLTERM),
    STRING_ELEMENT(hash[1], 0, AP_NULLTERM),
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INT32_ELEMENT(vers[2]),
INT32_ELEMENT(vers[3]),
INT32_ELEMENT(vers[4]),
INT32_ELEMENT(vers[5]),
STRING_ELEMENT(hash[0], 0, AP_NULLTERM),
STRING_ELEMENT(hash[1], 0, AP_NULLTERM),
STRING_ELEMENT(hash[2], 0, AP_NULLTERM), NULL
);
```


HtmlRenderer

So, I gave it to Bjorn

Conga



Bjørn Christensen

DYALOG

Elsinore 2023

Something about Kafka



Stefan Kruger



Dyalog + Kafka = True?

<https://www.youtube.com/watch?v=3mlGiCjS78Q>



Dyalog + Kafka = True?

Stefan Kruger



“

APL isn't an island, in order to do our work, we need to talk to other systems.

...

And if we can make Dyalog talk to Kafka that would really open up opportunities to integrate APL Solutions [into] cloud-based data pipelines.



“

Apache Kafka is a distributed event store and stream-processing platform. It provides a unified, high-throughput, low-latency platform for handling real-time data feeds.



not just
It's a message queue



So, I gave it to Bjorn

Conga



Bjørn Christensen

So, I gave it to Bjorn

~~Conga~~



Bjørn Christensen

So, I gave it to Bjorn

Kafka



Bjørn Christensen

Demo 3

WC Plugins

- Easy (ish) to write
 - (I mean, let's not kid ourselves)
 - *No* workspace footprint
 - No nasty `NA` calls
- Fits in with the existing GUI
 - But doesn't need it
- You can write a plugin for any platform