

# DYALOG

Glasgow 2024

## Namespaces in Dyalog

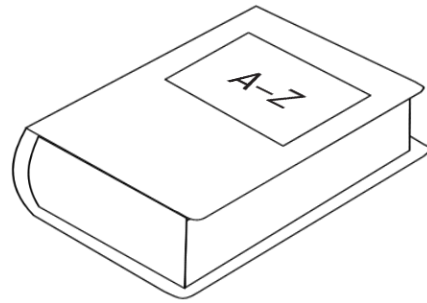


Adám Brudzewsky

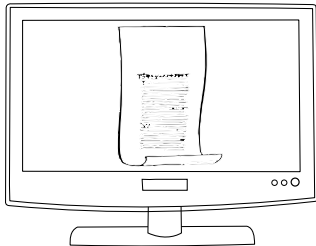
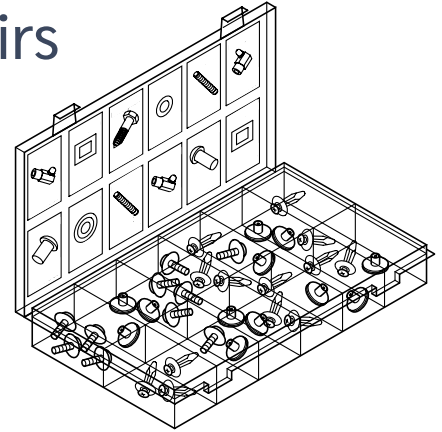


John Daintree

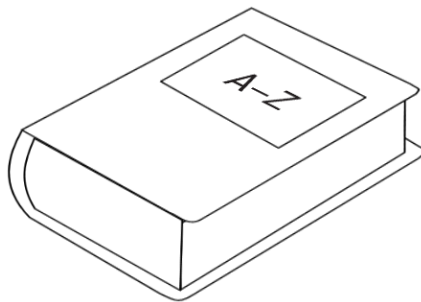
# Overview



1. Self-contained dictionary of name-value pairs
2. Structured container to organise your code
3. Display form and scripted namespaces



The namespace as a  
**self-contained dictionary**  
of name-value pairs



# Dictionary

```
ns ← □ NSθ  
≡ ns
```

create a namespace  
it's a kind of simple scalar

0

```
]display ns (2 2 pns)
```

used like any other scalar



# Dictionary

Value accessed with dot:

```
dictionary.name ← value    set value  
value ← dictionary.name    get value
```

```
ns←⎕NS⍅                    create a namespace  
ns.foo←1 2 3                populate it  
10×ns.foo                  use the value  
10 20 30
```

# Dictionary: Dotted expressions

Left side of the dot must be an array of namespace(s).

```
(ns1 ns2)←(⊞NS⊖)(⊞NS⊖)  
ns1.num←77  
ns2.num←99  
ns1.num ns2.num
```

```
77 99
```

# Dictionary: Dotted expressions

Left side of the dot must be an array of namespace(s):

```
      (ns1 ns2).num
77 99
      (2 3pns1 ns2).num
77 99 77
99 77 99
```

# Dictionary: Dotted expressions

Scalar extension:

```
      ( a b )←55
      ( a b )
55  55
      ( ns1 ns2 ). num←55
      ( ns1 ns2 ). num
55  55
```



# Dictionary: Dotted expressions

Scalar extension:

```
(a b)←55
(a b)
55 55
(ns1 ns2).num←55
(ns1 ns2).num ≡ (ns1.num ns2.num)
55 55
```

# Dictionary: Dotted expressions

Right side of the dot can be any expression (that is, without  $\diamond$ ) executed in the namespace(s) on the left side.

```
(ns1 ns2) ← (⊠NS⊖) (⊠NS⊖)
ns1.(a b) ← 'Hello' 'World'
ns1.(a,b)
HelloWorld
```

# Dictionary: Dotted expressions

Right side of the dot can be any expression (that is, without  $\diamond$ ) executed in the namespace(s) on the left side.

```
ns2.a←{2/ω}
ns2.b←2 2ρ6 7 8 9
ns2.(a,b)
6 6 7 7 8 8 9 9
```

# Dictionary: Dotted expressions

Right side of the dot can be any expression (that is, without  $\diamond$ ) executed in the namespace(s) on the left side.

`(2 3pns1 ns2).(a,b)`

HelloWorld	6 6 7 7 8 8 9 9	HelloWorld
6 6 7 7 8 8 9 9	HelloWorld	6 6 7 7 8 8 9

## Exercise 1a: Creation Easy

Create a namespace req where status is 200 and Method is  $\{4+2\times\omega\}$ .

*your*  $\diamond$  *expressions*

req.status

200

req.Method 200

404

## Exercise 1b: Updating <sup>Easy</sup>

Within `req`, apply `Method` to `status`, and update `status` with the result.

```
200      req.status
         your_expression
         req.status
404
```

## Exercise 1c: Importing a workspace Medium

Write a function `Into` that copies a workspace into a namespace (using `⊞CY`).

```
dfns←⊞NS⊜  
'dfns.dws' Into dfns  
dfns.disp dfns.morse 'SOS'
```



# “By-value” versus “by-reference”

Non-namespaces have value semantics:

```
    A ← 1 2 3
    B ← A
    A B
1 2 3 1 2 3
```

arrays have the same value

```
    A ← 4 5 6
    A B
4 5 6 1 2 3
```

B not affected



# “By-value” versus “by-reference”

Non-namespaces have value semantics:

```
A ← 1 2 3
B ← A
A B
1 2 3 1 2 3
```

arrays have the same value

```
A[3] ← 9
A B
1 2 9 1 2 3
```

B not affected

# “By-value” versus “by-reference”

Non-namespaces have value semantics:

$A \leftarrow 3$

# “By-value” versus “by-reference”

Non-namespaces have value semantics:

```
A ← 3  ◊  f ← A ◦ +  
f  100
```

103

```
A ← 4
```

```
f  100
```

A was passed by value – f hasn't changed

103

```
f ← A ◦ +
```

```
f  100
```

f has changed – not A

# “By-value” versus “by-reference”

Non-namespaces have value semantics:

```
▽ {A}←foo A arguments are implicitly local
  A[2]←9
```

```
▽
```

```
A←1 2 3
```

```
foo A
```

```
A
```

A hasn't changed

```
1 2 3
```

# “By-value” versus “by-reference”

Non-namespaces have value semantics:

```
▽ {A}←foo A arguments are implicitly local
  A[2]←9
```

```
▽
```

```
A←1 2 3
```

```
A←foo A
```

reassigns A

```
A
```

```
1 9 3
```

# “By-value” versus “by-reference”

Namespaces have reference semantics

- ◆ Arrays are pure values, irrespective of the actual instance
- ◆ Except any namespace, which is a container

In the context of Dyalog APL:

namespaces **are** called *references* or *refs*

**Name class:** 2 is array, 3 is function, 9 is scalar reference

# “By-value” versus “by-reference”

Namespaces have reference semantics

```
ns1 ← NS0
ns2 ← ns1
ns2.vec
VALUE ERROR
```

both names designate the same ns  
name `vec` undefined in `ns2`

```
ns1.vec ← 7 8 9
ns2.vec
7 8 9
```

name `vec` defined in `ns2`

# “By-value” versus “by-reference”

Namespaces have reference semantics

```
ns1 ← □ NSθ
```

```
ns2 ← ns1
```

```
ns1.vec ← 7 8 9
```

both names designate the same ns

```
ns2.vec[2] ← 10
```

```
ns1.vec
```

value in ns1 has changed

```
7 10 9
```



# “By-value” versus “by-reference”

Namespaces have reference semantics

```
ns1 ← □ NSθ  
ns1.vec ← 7 8 9  
▽ ns SetVec2 value  
  ns.vec[2] ← value  
▽
```

```
ns1 SetVec2 10  
ns1.vec
```

ns1 has been modified

```
7 10 9
```

# “By-value” versus “by-reference”

Namespaces have reference semantics

```
ns1 ← NS0
ns2 ← NS1
ns1.SetVec2 7 8 9
ns2.SetVec2 100 9
ns2.vec[2] ← value
```

7 100 9

ns2 has been modified

```
ns3 ← NS0
ns3.SetVec2 10 1000
ns1.SetVec2 1000
```

VALUE 10 ERROR: Undefined name: vec

new, unrelated namespace

ns1 has been modified

# “By-value” versus “by-reference”

Namespaces have reference semantics

```
ns1 ← □ NSθ
```

```
ns1.vec ← 7 8 9
```

```
▽ SetVec3 vec takes array
```

```
vec[3] ← 10
```

```
▽
```

```
SetVec3 ns1.vec
```

```
ns1.vec
```

an array: passed by value

# “By-value” versus “by-reference”

How to achieve “by-value” semantics with namespaces:

```
ns1←□NSθ  
ns1.vec←7 8 9
```

```
ns3←□NS ns1  
ns3.vec[2]←10
```

clone: make “deep” copy

```
]disp (ns1 ns3).vec
```

only new copy changed



# “By-value” versus “by-reference”

## Namespaces have reference semantics

Allows you to:

- ◆ Track individual entities independently of their content
- ◆ Pass modifiable arguments to functions (use with care!)

# “By-value” versus “by-reference”

## Namespaces have reference semantics

Note the name class (40□ATX):

- depth-0 refs: 9
- other arrays: 2 (even if consisting entirely of refs)

# “By-value” versus “by-reference”

## Namespaces have reference semantics

Naming convention tip:

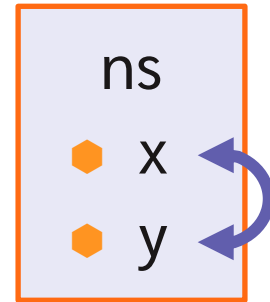
- Due to the different semantics, it may be worth naming “dottable” names in a recognisable way, for example:  
`name_`

## Exercise 2a: Swap names Easy

Write an *expression* that swaps the values of variables `x` and `y` in a namespace `ns`.

```
ns←⊖NS⊖  
ns.x←10 ⋄ ns.y←20  
your_expression  
ns.x ns.y
```

```
20 10
```





## Exercise 2b: Swap namespaces Easy

Write an *expression* that swaps the values of the variables named `x` in the namespaces `ns1` and `ns2`.

```
ns1 ← []NSθ  ♦  ns2 ← []NSθ
```

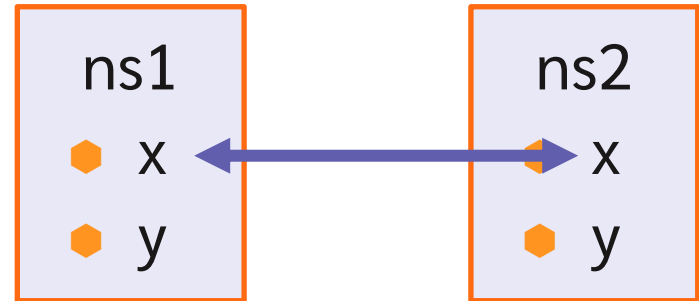
```
ns1.x ← 10  ♦  ns2.x ← 20
```

```
ns1.y ← 30  ♦  ns2.y ← 40
```

```
your_expression
```

```
ns1.x  ns1.y  ns2.x  ns2.y
```

```
20  30  10  40
```



## Exercise 2c: Testing if reference Medium

Write a function `ScalarRef` that returns a scalar Boolean value indicating whether its argument is a scalar namespace.

```
ns←⊞NS⊥ ⋄ ns.a←10
vec←ns.a 'abc' (ns ns) ns (⊞NS⊥) 42 ⊥ #
ScalarRef'' vec
0 0 0 1 1 0 0 1
```

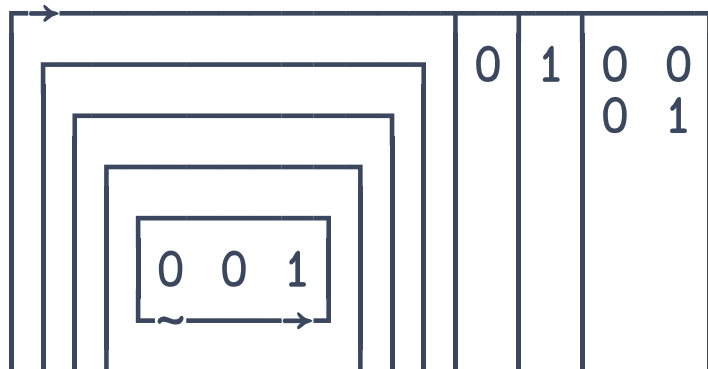
Use one or more of these scalar namespace properties:

- ◆ `40⊞ATX` is 9
- ◆ `⊞DR` is 326
- ◆ `Depth (≡)` is 0 (simple scalar)
- ◆ Allows dot syntax (`ns.name`)

# Exercise 2d: Indicate references <sup>Hard</sup>

Write a function `RefMask` that returns an array of the same structure as its argument, but with bits indicating any ns refs.

```
]disp RefMask (cccc1 2 ns) 3 ns (2 2ρ'abc', □NSθ)
```



# Dictionary access under program control

```
value ← dictionary.name    get value
```

But how do we do this when the name can vary?

```
ns ← NS0  
ns.foo ← 1 2 3
```

```
name ← 'foo'  
10 × ns[name]
```

```
10 20 30
```

# Dictionary access under program control

```
dictionary.name ← value    set value
```

But how do we do this when the name can vary?

```
ns ← NS0  
name ← 'foo'
```

```
ns[name, ' ← 1 2 3'  
10 × ns.foo
```

```
10 20 30
```

## Exercise 3a: Get multiple values Medium

Write a function `Get` that takes a namespace as left argument and a vector of names as right argument and returns the corresponding values from the namespace.

```
ns←⍋NS⍅
ns.(foo bar baz)←(1 2 3) 'Hello' 42

names←'foo' 'bar' 'foo' 'baz'
ns Get names
1 2 3 Hello 1 2 3 42
```

## Exercise 3b: Set a value Medium

Write a function `Set` that takes a two-element `(name value)` vector as right argument, then does the corresponding assignment.

```
      Set 'my' (15)
      10×my
10 20 30 40 50
```

## Exercise 3c: Set in a namespace Medium

Improve `Set` so that it takes a namespace as left argument and does the corresponding assignment in that namespace.

```
ns ← []NS⊖
ns Set 'my' (15)
10×ns.my
10 20 30 40 50
```



## Exercise 3d: Set multiple values <sup>Hard</sup>

Improve `Set` so that it handles multiple two-element `(name value)` vectors as right argument.

```
ns ← □ NSθ
ns Set ('yours' 'Hello') ('mine' 'World')
ns.(yours mine)
Hello World
```

# Dictionary access under program control

**Beware:**  $\alpha$  is potentially dangerous.

```
ns ← ⍠NS⊖  
name ← ' ⍠OFF ⍊ '      !!!  
value ← 1 2 3  
  
ns {α. {⍠α, '←ω'} / ω} name value
```

**Solution:** In production, validate your arguments ( $\neg 1 \neq 40 \square \text{ATX}$ ).  
— Look forward to  $\square \text{VGET}$  and  $\square \text{VSET}$  in version 20.0...

# Dictionary access in version 20.0

**Exercise 3a:** Get multiple values

```
Get ← □VGET
```

**Exercise 3b:** Set a value

```
Set ← { □VSET c ω } or Get ← □VSET c
```

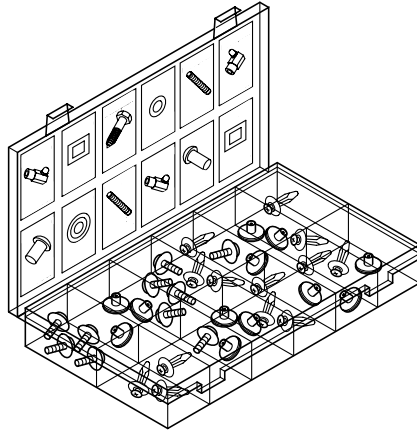
**Exercise 3c:** Set in a namespace

```
Set ← { α □VSET c ω } or Set ← □VSET o c
```

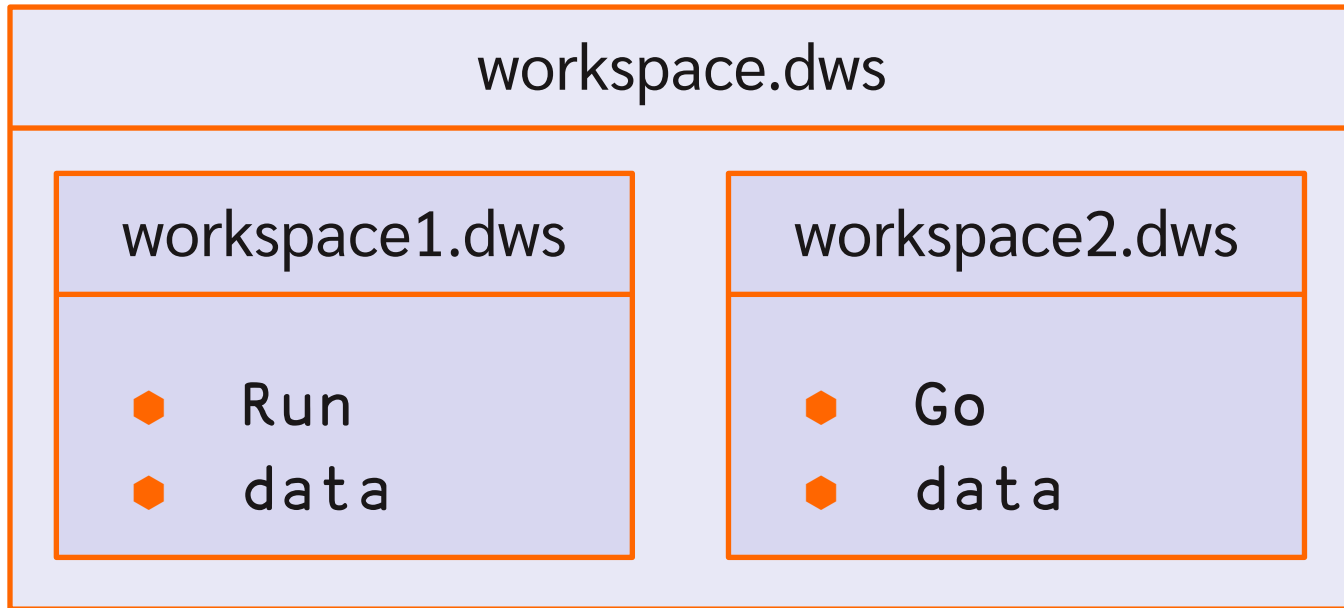
**Exercise 3d:** Set multiple values

```
Set ← □VSET
```

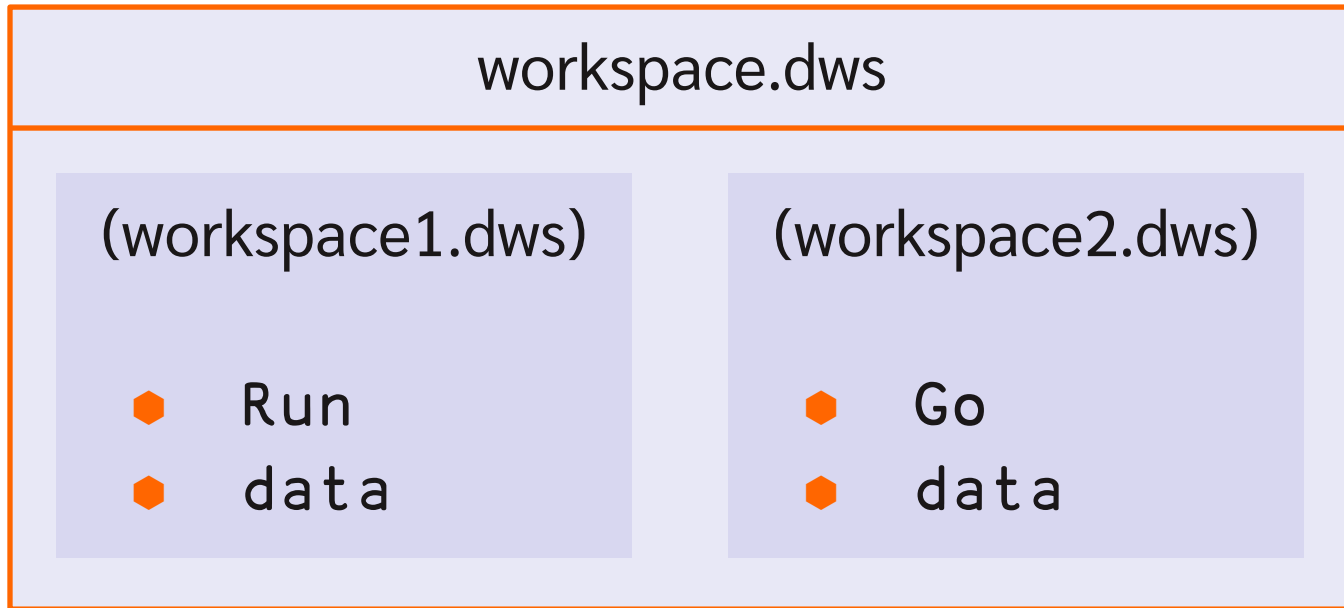
The namespace as a  
**structured container**  
to organise your code



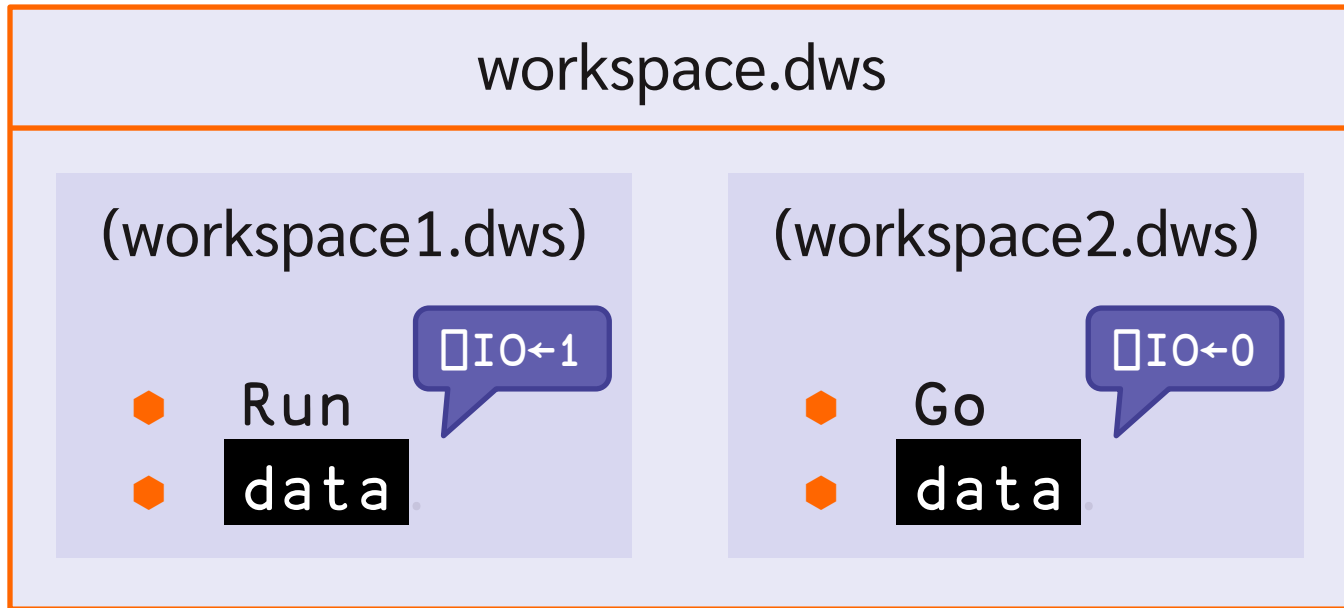
# Structured container



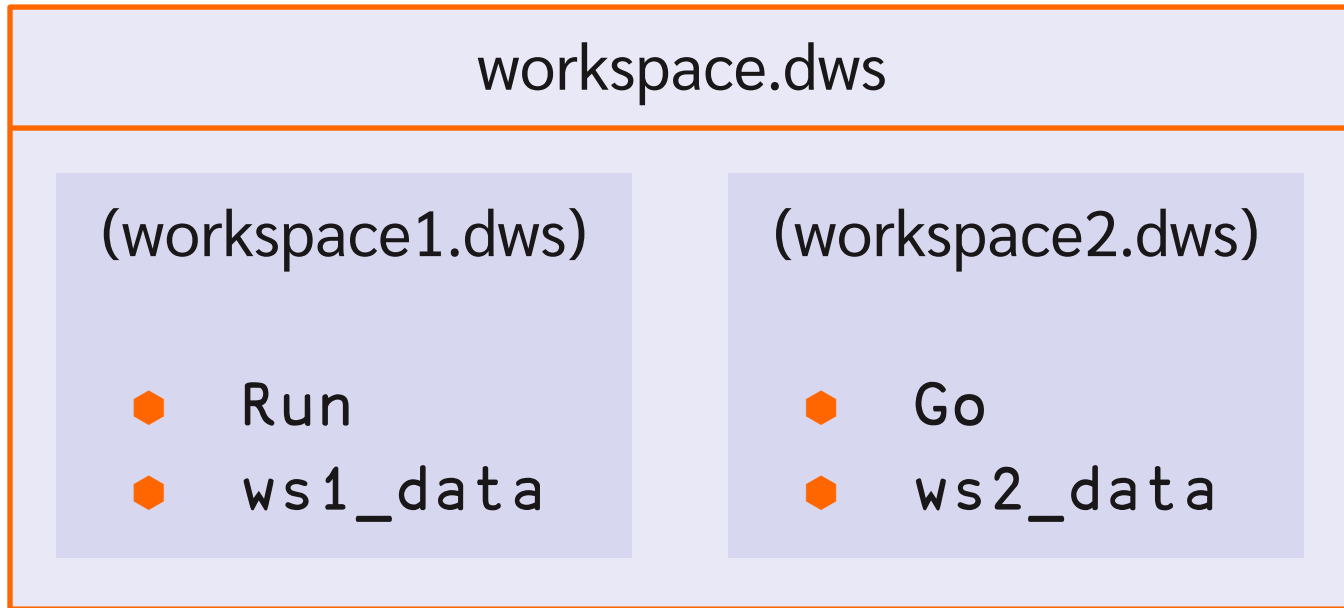
# Structured container



# Structured container

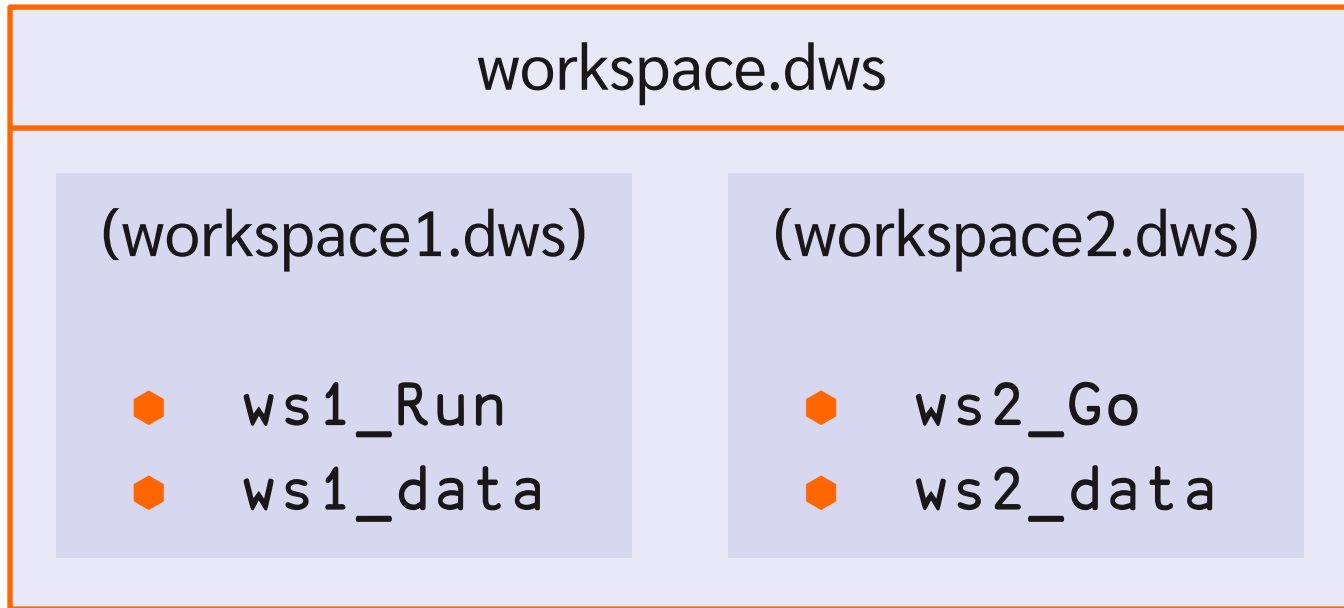


# Structured container

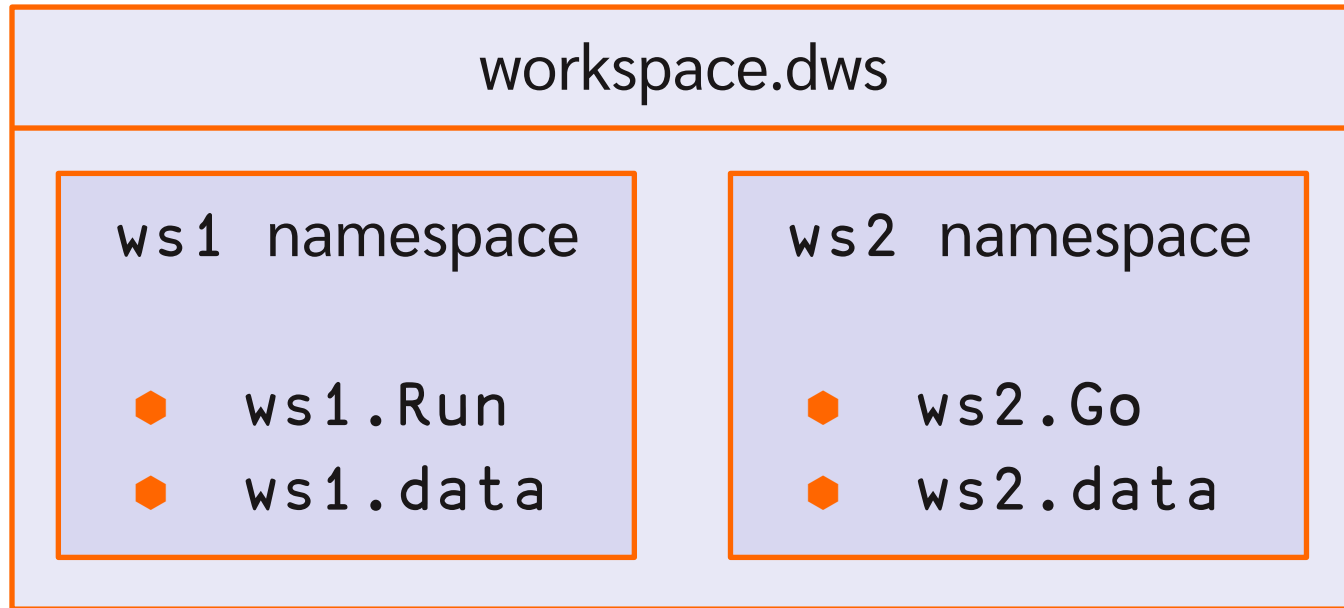




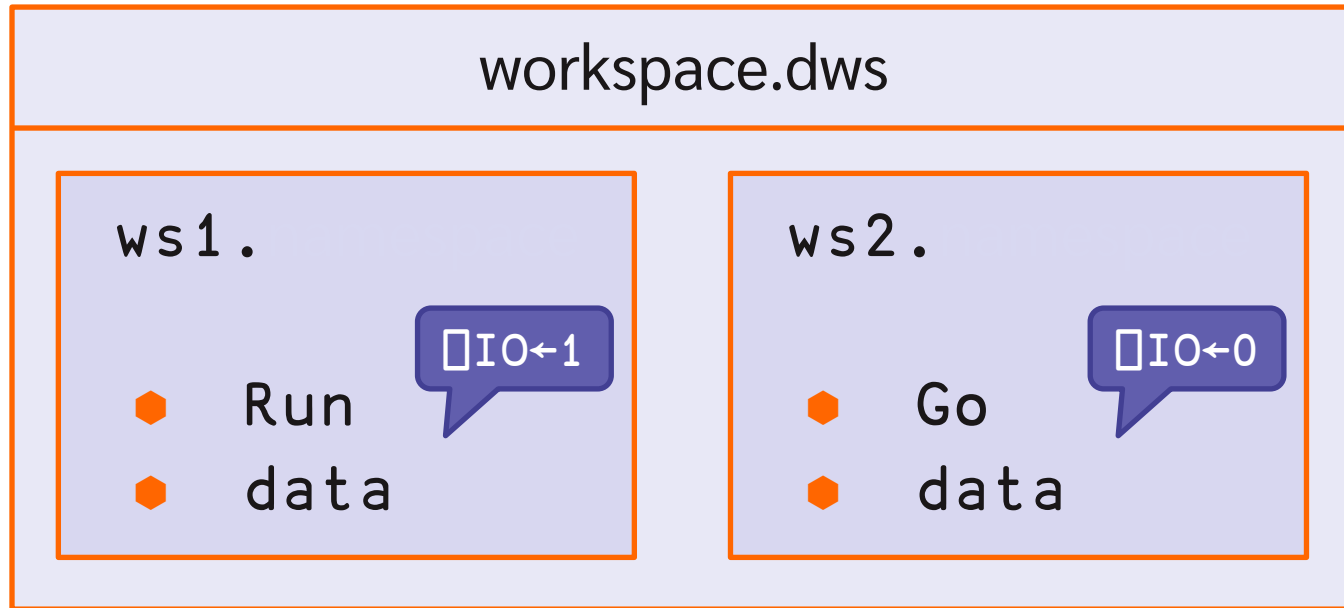
# Structured container



# Structured container



# Structured container



# Structured container

## Tree

Node

Leaf

Roots

Separator

Parent node

Access current node

Report current node

## Workspace

Namespace

Name

# □SE

.

##

□THIS

□THIS

## File system

Directory

File

UNIX

/

/

..

.

pwd

WINDOWS

C:\ D:\

\

..

.

cd

# Structured container: actions

## Tree

Node

Leaf

Create node

Copy node

Change current node

List node contents

⋮

## Workspace

Namespace

Name

□NS

□NS

□CS

□NL

⋮

## File system

Directory

File

UNIX

mkdir

cp

cd

ls

⋮

WINDOWS

md

copy

cd

dir

⋮

# Structured container

```
data←7 8 9
ns←⊞NS⊜
ns.data←'hello'
(data)(ns.data)
```



```
⊞CS ns      Change Space
⊞THIS
#. [Namespace]
  data
hello
⊞CS ##      Return to parent
⊞THIS
#
  data
7 8 9
```

# Structured container

```
data←7 8 9
ns←⊞NS⊜
ns.data←'hello'
(data)(ns.data)
```



```
ns.(sub←⊞NS⊜)
ns.sub.data←'x'
```

```
⊞CS ns      Change Space
data
hello
##.data
7 8 9
⊞CS sub    Change Space
data
x
##.data
hello
```

# Structured container

```
data←7 8 9
ns←⊞NS⊜
ns.data←'hello'
(data)(ns.data)
```

7 8 9	hello
-------	-------

```
ns.(sub←⊞NS⊜)
ns.sub.data←'x'
```

```
⊞CS ns Change Space
sub.(data #.data)
```

x	7 8 9
---	-------



## Exercise 4a: Is argument a root? Easy

Write a function `IsRoot` that takes a namespace as argument that tells you whether that namespace is a root namespace.

```
0      IsRoot []SE.Dyalog.Util s
1      IsRoot #
1      IsRoot []SE
```

## Exercise 4b: What is my root? Medium

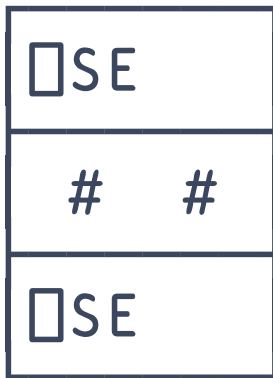
Write a function `FindRoot` that takes a namespace as argument and returns its root.

```
FindRoot []SE.Dyalog.Utils
[]SE
FindRoot #
#
FindRoot []NS0
#
```

## Exercise 4c: Our roots? Easy — based on FindRoot

Write a function `FindRoots` that takes an arbitrary array of namespaces and finds the root for each namespace.

```
FindRoots ;[SE.Dyalog.Utils(#,[NSθ])SE
```



## Exercise 4d: Namespace lineage <sup>Hard</sup>

Write a function `Line` that takes a single namespace and returns its lineage (as a vector of refs) from root to leaf.

```
Line []SE.Dyalog.Utils
[]SE []SE.Dyalog []SE.Dyalog.Utils

Line []SE.cbbot.bandsb2.sb.io
[]SE []SE.cbbot []SE.cbbot.bandsb2
[]SE.cbbot.bandsb2.sb []SE.cbbot.bandsb2.sb.io
```

# Parent hierarchy

Namespaces have a single immutable parent (fixed at creation time) which is the namespace where `NS` was called.

```
ns ← NS
```

```
# = ns.##
```

created in #

1

```
ns.sub1 ← ns.NS
```

```
ns = ns.sub1.##
```

created in #.ns

1

# Parent hierarchy

Namespaces have a single immutable parent (fixed at creation time) which is the namespace where `⊞NS` was called.

```
ns.sub1.(sub2←⊞NS⊘)
ns.sub1=ns.sub1.sub2.##    created in #.ns.sub1
1
ns.sub1.sub2.##.##.##
#
```

# Parent hierarchy

```
ns0 ← □ NSθ  
ns1 ← □ NSθ  
ns1 . ns2 ← ns0
```

Names in a namespace are **not** (necessarily) its children:

```
ns1 = ns1 . ns2 . ##
```

0

**Note:** `ns1 . ns2`  $\equiv$  `ns0` which was created in #

# Parent hierarchy

```
ns0 ← □ NSθ  
ns1 ← □ NSθ  
ns1.ns2 ← ns0
```

Children are **not** (necessarily) named from their parent:

```
ns3 ← ns1.ns2.□ NSθ
```

**Note:** there exists no name such that  $ns3 \equiv ns3.##\underline{\_}name$ :

```
ns1.ns2.ns3
```

```
VALUE ERROR: Undefined name: ns3
```



Two approaches to namespaces:

<b>Purpose:</b>	<b>Code structure</b>	<b>Data dictionary</b>
<b>Usage:</b>	rooted	self-contained
<b>Creation:</b>	named	unnamed
<b>Display:</b>	full path	description
<b>Hierarchy:</b>	tree	flat

Each approach is easy, mixing them is tough — don't try!